



PPPPPPPP	AAAAAA	CCCCCCC	000000	NN	NN	FFFFFFF	IIIIII	GGGGGGGG	
PPPPPPPP	AAAAAA	CCCCCCC	000000	NN	NN	FFFFFFF	IIIIII	GGGGGGGG	
PP PP AA	AA	CC	00	00	NN	FF	IIIIII	GG	
PP PP AA	AA	CC	00	00	NN	FF	IIIIII	GG	
PP PP AA	AA	CC	00	00	NNNN	FF	IIIIII	GG	
PP PP AA	AA	CC	00	00	NNNN	FF	IIIIII	GG	
PPPPPPPP	AA	AA	CC	00	00	NN NN	FFFFFFF	IIIIII	GG
PPPPPPPP	AA	AA	CC	00	00	NN NN	FFFFFFF	IIIIII	GG
PP	AAAAAAAAAA	CC	00	00	NN	NNN FF	IIIIII	GG GGGGGG	
PP	AAAAAAAAAA	CC	00	00	NN	NNN FF	IIIIII	GG GGGGGG	
PP	AA	AA	CC	00	00	NN NN	FF	IIIIII	GG GG
PP	AA	AA	CC	00	00	NN NN	FF	IIIIII	GG GG
PP	AA	AA	CCCCCCC	000000	NN	NN FF	IIIIII	GGGGGG	....
PP	AA	AA	CCCCCCC	000000	NN	NN FF	IIIIII	GGGGGG	....
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LL	IIIIII	SS							
LL	IIIIII	SS							
LLLLLLLL	IIIIII	SSSSSSSS							
LLLLLLLL	IIIIII	SSSSSSSS							

(3)	461	DEFINITIONS
(4)	497	CNF\$POLL, PERIODICALLY SEND REQID TO PORTS
(5)	662	CNF\$IDREC, PROCESS UNSOLICITED IDREC
(6)	864	CNF\$SCSMMSG_REC, SCS MSG REC'D
(7)	932	CNF\$LBREC, VERIFY REC'D LOOPBACK DG
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(9)	1039	CNF\$STOP_VCS, SEND STOPS TO ALL VCS
(10)	1154	ACTION DISPATCHING
(10)	1155	- ACTION TABLE FORMAT
(11)	1198	- ACTION TABLE MACROS
(12)	1261	- ACTION TABLE OFFSETS AND DEFINITIONS
(13)	1308	- ACTION TABLE
(14)	1428	- ACTION DISP, ACTION DISPATCHER
(15)	1548	ACTION ROUTINES
(15)	1549	- SEND_1ST_START, SEND 1ST START DG
(15)	1550	- SEND_START, SEND A START DATAGRAM
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(17)	1704	- SEND_ACK, SEND ACK DATAGRAM
(18)	1740	- UPDATE_INCARN, UPDATE SW INCARN FROM
(18)	1741	2ND START/STACK
(19)	1781	- ENTER_PB, MOVE PB (AND SB) FROM FORMATIVE
(19)	1782	LISTS TO SYSTEM WIDE DATABASE
(20)	2055	- BUILD_SB, BUILD A FORMATIVE SYSTEM BLOCK
(21)	2143	- BREAK_PATH, INITIATE CRASH
(21)	2144	OF VIRTUAL CIRCUIT
(21)	2145	- BREAK_HOST, HOST SHUTDOWN REC'D
(22)	2187	- REC_ERROR_DG, LOG ERROR DG
(23)	2220	- IGNORE_DG, DISCARD DATAGRAM WITHOUT ACTION
(24)	2245	UTILITY ROUTINES
(24)	2246	- FMT_START_DATA, FORMAT START DATA IN A
(24)	2247	START/STACK DATAGRAM
(25)	2303	- CLEANUP, REMOVE FORMATIVE PB AND SB
(26)	2346	- SEARCH PATHS, SEARCH FOR PB WITH STATION ADDR MATCH
(27)	2387	- CNF\$LKP_PB_MSG, LOOK UP THE PB CORRESPONDING
(27)	2388	TO A PDT AND REMOTE STATION ADDR
(28)	2455	- CNF\$LKP_PB_PDT, LOOK UP FIRST/NEXT
(28)	2456	PB ASSOC WITH PDT
(29)	2530	- CNFSREMOVE_PB, REMOVE PB(SB) FROM
(29)	2531	CONFIG DATABASE
(30)	2608	- SNDDG_RET, SEND DG, RETURN BUFFER
(30)	2609	TO RESPONSE QUEUE
(30)	2610	- SNDDG_NORET, SEND DG, RETURN BUFFER
(30)	2611	TO FREE QUEUE
(31)	2645	- LB_ENABLE, ENABLE LB DG SENDS
(31)	2646	IF NECESSARY
(32)	2699	- CHECK_PORT_REV, CHECK PORT
(32)	2700	UCODE REV LEVEL
(33)	2807	CNF\$TIMER, PERIODIC WAKEUP ROUTINE
(33)	2808	CNF\$CALCINTDUE, RESET WAKEUP DUE TIME
(34)	2940	CNF\$CALC_POLLSW, CALCULATE TIME TO POLL
(34)	2941	- PORT AT LEAST ONCE
(35)	3014	START_TIMER, START A PATH BLOCK TIMER
(36)	3043	STOP_TIMER, STOP PATH BLOCK TIMER
(37)	3064	SET_CIRCUIT, PORT OPENS A PORT-PORT VIRTUAL CIRCUIT

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0000 2 :IDENT 'V04-001'  
0000 3 \*\*\*\*\*  
0000 4 \*  
0000 5 \*  
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0000 23 \*  
0000 24 \*  
0000 25 \*\*\*\*\*  
0000 26 \*  
0000 27 ++  
0000 28 \*  
0000 29 \* FACILITY:  
0000 30 \*  
0000 31 \* VAX/VMS EXECUTIVE, I/O DRIVERS  
0000 32 \*  
0000 33 \* ABSTRACT: CI CLUSTER CONFIGURATION DATABASE MAINTENANCE  
0000 34 \*  
0000 35 \* AUTHOR: N. KRONENBERG, MAY 1981  
0000 36 \*  
0000 37 \* MODIFIED BY:  
0000 38 \*  
0000 39 \* V04-001 NPK3066 N. Kronenberg 7-Sep-1984  
0000 40 \* If the port microcode rev check fails, clear the  
0000 41 \* flag, INISPORT\_REV to indicate that, if a bugcheck  
0000 42 \* is taken as a result of crashing this port, it should  
0000 43 \* be the UCODEREV bugcheck, rather than the usual CIPORT  
0000 44 \* bugcheck.  
0000 45 \*  
0000 46 \* V03-39 NPK3063 N. Kronenberg 20-Aug-1984  
0000 47 \* Fix SET CIRCUIT to operate at high priority. Fixes  
0000 48 \* the lost connect request message problem.  
0000 49 \* Add check to REFRESH SB to return conflicting SCS  
0000 50 \* node name/ID if the SB being refreshed is the local  
0000 51 \* SB and the incarnation number being refreshed is  
0000 52 \* different from the incarnation currently there.  
0000 53 \*  
0000 54 \* V03-38 NPK3060 N. Kronenberg 1-Aug-1984  
0000 55 \* Fix CNF\$LBREC to attribute the loopback dg to the  
0000 56 \* correct path in the case where PANUMPORT .LE.  
0000 57 \* PAMAXPORT.

0000	58		Fix check for own port number which was erroneously concluding we had an ID pkt from a port other than self and could therefore disable loopback datagrams.
0000	59		
0000	60		
0000	61		
0000	62	V03-37	NPK3057 N. Kronenberg 23-Jul-1984 On port ucode rev level check failure, zero port's reinit retry remaining count to force port to stay offline.
0000	63		
0000	64		
0000	65		
0000	66		
0000	67	V03-36	NPK3055 N. Kronenberg 14-Jul-1984 Add tally to CNFSIDREC, NEW_PATH, to track number of ports known and if that number equals, or exceeds the number of free dg buffers queued to the port for receiving IDREC pkts, then queue 2 more dg buffers to the port, one for IDREC and one for HSC error log datagrams. (This will be somewhat excessive if the number of ports polled per poll interval is fewer than 16.) Modify CNFSREMOVE_PB to decrement PDT\$W_STDGUSED for ports that disappear (but the free dg's queued for IDRECs and HSC error log dgs concerning that port are left queued for future use.) Add the concept of legal port ucode rev's that require a warning message and error log entry, but are still supported. Change behavior of illegal port ucode rev to set the port offline permanently. Change CNF\$CALC_POLLSW to use number of free dgs currently queued for IDREC's rather than SCSSGW_PAPPDDG, then number sysgend.
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0000	83		
0000	84		
0000	85		
0000	86		
0000	87		
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0000	89	V03-35	NPK3054 N. Kronenberg 24-Jun-1984 Add check for ci780/ci750 minimum microcode rev level. Do this check only on own port when ID packet is received and we are getting ready to open a vc to own port.
0000	90		
0000	91		
0000	92		
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0000	95	V03-34	NPK3052 N. Kronenberg 19-Apr-1984 Correct computation of poll sweep time: add PASTIMOUT and account for limit in number of free datagram buffers set aside for concurrent handshakes.
0000	96		
0000	97		
0000	98		
0000	99		
0000	100	V03-33	WHM0001 Bill Matthews 14-Apr-1984 Remove reference to SCSSGB_NODENAMEH.
0000	101		
0000	102		
0000	103	V03-32	NPK3048 N. Kronenberg 4-Apr-1984 Overhaul CNFSSTOP_VCS to scan the path blocks for circuits to send shutdowns over. This allows us to check the PPD protocol level of target systems and to send shutdowns only to ports with protocol level 1 or above. With that protocol level PPD implementations are required to tolerate PPD types they don't act upon. Modify BREAK_HOST, which is executed upon receipt of a host shutdown dg, to save SSS_NOSUCHNODE in PBSW_VCFAIL_RSN as the aux status to report to SYSAPs. Modify PB creation to initialize PBSW_VCFAIL_RSN to
0000	104		
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0, i.e., no host shutdown in progress.  
Modify SB creation to save PPD protocol level in  
formative PB.

V03-31 NPK3047 N. Kronenberg 15-Mar-1984  
Add new routine CNF\$STOP\_VCS to send host shutdown dgs  
to all ports to which we have vcs open or are in  
the process of opening circuits.  
Modify logic in ENTER\_PB which excludes systems  
with unique system ID's but the same node names.  
Enforce the exclusion except for V3.x systems which  
will all have the same node name.  
Fix EDIV in CNF\$CALC\_POLLSW.

V03-30 NPK3046 N. Kronenberg 8-Mar-1984  
On receipt of an error log datagram, call new routine  
REC\_ERROR\_DG which returns the datagram to the free  
queue and decrements the PA device error count.  
Add to CNF\$TIMER calculation of the number of  
seconds to poll every port at least once and put  
the result in PDT\$POLL\_SWEEP.  
Fix local port name in PB to be PAc0, with the 0  
in ASCII instead of binary.

V03-29 TMK0002 Todd M. Katz 14-Feb-1984  
When ENTER\_PB discovers that there is a conflict between a  
known system in the local system-wide configuration database  
and the information provided by a remote system to which  
it is attempting to establish a virtual circuit, the routine  
terminates with an error status indicating that such a virtual  
circuit can not be allowed to be established. Add support for  
the error logging of such events.  
  
This error logging is done only for the first time ENTER\_PB  
discovers that it is unable to talk to a remote system. This is  
accomplished through the use of the PDT bit mask, PDT\$PLOGMAP.  
Whenever ENTER\_PB determines that the information provided by a  
remote system conflicts with a known system it checks the bit  
within this mask which corresponds to the remote port number.  
If the bit is set this means that this particular conflict has  
already been logged; however, if the bit is clear this means  
that this particular conflict has not yet been logged, so the  
bit is set and the conflict between the remote and known systems  
is logged. The bit corresponding to the remote port number is  
always un-conditionally cleared whenever ENTER\_PB finds no  
conflict and moves the formative path block into the system-wide  
configuration data base before returning success.

V03-28 PRD0071 Paul R. DeStefano 25-Feb-1984  
Clear SBSL\_CSB (link to newest Cluster System Block)  
when a system block is created.

V03-27 NPK3044 N. Kronenberg 06-Feb-1984  
Juggle action table event codes (EV\$C...) to add  
EV\$C\_ELOG = 5 = PPD\$C\_ELOG, the new error log datagram.  
Add error log datagram handling instructions to the  
action table.

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 0000 228 ;

Change FMT\_START\_DATA to set protocol rev level to 1 so we can receive error log datagrams.

V03-26 TMK0001 Todd M. Katz 03-Feb-1984  
 Change the use of the SYSGEN parameter PAMAXPORT. The setting of this parameter used to indicate not only whether the local port(s) should poll remote ports, but also represented a software setable value for the maximum port number to poll. PAMAXPORT still retains this latter function, but the former, whether any polling at all should be done, has been taken over by the new SYSGEN parameter PANOPOLL.

I have also fixed two bugs within CNFSTIMER:

1. Correct how the check is made for expiration of START/STACK datagrams. Right now timeouts will always be signalled for those timer cells within formative PBs which have not expired while timeouts will never be signalled for those timer cells that within formative PBs that have expired. It should be the other way around.
2. The check made for an empty pool waiter queue is done incorrectly. The way it is currently done guarantees that the queue will never be found to be empty. It is left up to the subsequent REMQUE, which consequently must always be done, to discover that the queue is actually empty.

V03-25 NPK3041 N. Kronenberg 30-Jan-1984  
 Fix ENTER\_PB to not talk to a formative system with different system ID, but same node name as a system already in the system list.

V03-24 NPK3040 N. Kronenberg 20-Jan-1984  
 Fix bug in extraction of port number in CNF\$SCSMMSG\_REC.

V03-23 NPK3039 N. Kronenberg 11-Jan-1984  
 Modify the routine to transition a formative PB to fully open upon receipt of a CONNECT REQ. If there is no formative or fully open PB (because the ENTER\_PB and no pool was available to close the vc that was opened in anticipation of a successful ENTER\_PB), then close the vc now and return. Modify ENTER\_PB to close the vc if the enter fails.

V03-022 NPK3031 N. Kronenberg 9-Aug-1983  
 Change UPDATE\_SWINCARN to copy PPD\$Q\_SWINCARN instead of PPD\$Q\_CURTIME.

V03-021 NPK3029 N. Kronenberg 18-Jul-1983  
 Enhancements for V4.0:  
 Remove temporary assembled in sysgen param for max port number to poll.  
 Add routine CNF\$SCSMMSG REC to complete transition of formative path block to fully open state if a CONNECT REQ scs control msg is received before the start handshake is complete or if the final ack is lost.  
 Add UPDATE\_SWINCARN to use the latest sw incarnation from

0000 229 :		a start handshake rather than the one received with the 1st START dg.
0000 230 :		Clean up local symbols in ENTER PB.
0000 231 :		Drop PBSL SB in favor of PBSL SBLINK.
0000 232 :		Change CNF\$IDREC to reflect slightly reordered PB.
0000 233 :		Prevent systems from being configured that have the same system id and different node names or the same node name and different id's.
0000 234 :		
0000 235 :		
0000 236 :		
0000 237 :		
0000 238 :	V03-020 KTA3046	Kerbey T. Altmann 30-Mar-1983
0000 239 :		Redo for SCS/PPD split.
0000 240 :	V03-019 NPK3022	N. Kronenberg 28-Feb-1983
0000 241 :		Get system software version from SYSSGQ_VERSION instead of SYSSK_VERSION for the start handshake.
0000 242 :		
0000 243 :		
0000 244 :		
0000 245 :	V03-018 NPK3020	N. Kronenberg 28-Feb-1983
0000 246 :		Fix word arithmetic in action dispatcher that computes next state/action to be longwd arithmetic.
0000 247 :		
0000 248 :		
0000 249 :	V03-017 DWT0068	David W. Thiel 20-Jan-1983
0000 250 :		Add call to SCSSNEW_SB when a system block is created or reused.
0000 251 :		
0000 252 :		
0000 253 :	V03-016 NPK3015	N. Kronenberg 28-Dec-1982
0000 254 :		Fix bugs in LB_ENABLE which turns loopback dgs back on when all remote vc's gone.
0000 255 :		
0000 256 :		Fix disable of lb dg in CNF\$IDREC to be BICW instead of BISW.
0000 257 :		
0000 258 :		
0000 259 :	V03-015 NPK3014	N. Kronenberg 16-Dec-1982
0000 260 :		Fix to return IDREC dg to free queue in case virtual circuit must be crashed due to remote being in neither the enabled nor maint enabled states.
0000 261 :		
0000 262 :		
0000 263 :		Get node name for start/stack from the sysgend node name.
0000 264 :		
0000 265 :	V03-014 NPK3010	N. Kronenberg 11-Nov-1982
0000 266 :		Implement probe of n ports per poll rather than 16 ports per poll.
0000 267 :		
0000 268 :		Implement poll of sysgenable maximum number of ports rather than all 16 (or 240).
0000 269 :		
0000 270 :		Add loopback dg enabled flag which is updated when VC's are broken or attempted rather than figuring out if loopback dg's should be enabled each poller interval.
0000 271 :		
0000 272 :		
0000 273 :		
0000 274 :		
0000 275 :		
0000 276 :	V03-013 NPK3008	N. Kronenberg 6-Oct-1982
0000 277 :		Change FMT_START DATA to include new protocol, nodename, current time, and shortened hardware version fields in start/stack dgs.
0000 278 :		
0000 279 :		
0000 280 :		
0000 281 :	V03-012 NPK3006	N. Kronenberg 9-Sep-1982
0000 282 :		Fixed action table to show that SET_CIRCUIT can return status. Fixed action dispatcher to save event code on stack and to discard received START/STACK dg if any, in case of action routine error status. Fixes
0000 283 :		
0000 284 :		
0000 285 :		

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0000 342 :  

free dg disappearance problem. Also fixed action dispatcher to discard received dg on action table lookup failure only if there is a dg in hand. Changed FMT\_START\_DATA to put correct CPU type in dg.

V03-011 NPK3005 N. Kronenberg 19-Aug-1982  
In CNF\$DGREC fix search of configuration database to call CNF\$LPK\_PB\_MSG instead of manually matching on remote station addr (which is an incomplete check)

V03-010 ROW0114 Ralph O. Weber 30-JUN-1982  
Add a check to CNF\$LBREC which prevents it from logging a successful loopback datagram received when the previous loopback datagram for the path in question was also successfully received.  
This change will be in a new driver image shipped in V3.1.

V03-009 NPK3001 N. Kronenberg 28-Jun-1982  
Modify ENTER\_PB to save SB link permanently in PB\$LSBLINK. Fix CNF\$REMOVE\_PB to patch the SB link to the next path to use for a connection.

V03-008 ROW0112 Ralph O. Weber 27-JUN-1982  
Change loopback datagram logging to use ELOG\$CABLES instead of ELOG\$PACKET so that the error log type field gets set correctly. Remove crossed loopback path logic which isn't supported by the hardware anyway. Fix loopback status to always be successful when no loopback datagram is sent because there is another known node.  
This change will be in a new driver image shipped in V3.1.

V03-007 ROW0109 Ralph O. Weber 24-JUN-1982  
Modify CNF\$POLL to send loopback datagrams if and only if no bits are set in the PDT port bit map, or the only bit set in the map is the one for the port on which the loopback datagram would be sent.  
This change will be in a new driver image shipped in V3.1.

V03-006 ROW0106 Ralph O. Weber 23-JUN-1982  
Add error logging for loopback datagrams to CNF\$~OLL and CNF\$LBREC. Enhance this error logging to aid in the detection of a single pair of crossed wires between a port and the star coupler. (N.B. the hardware currently does not support these crossed wires checks.)  
This change will be in a new driver image shipped in V3.1.

V03-005 ROW0097 Ralph O. Weber 7-JUN-1982  
Added calls to error logging routines in CNF\$IDREC at UPDATE\_CBL\_STS and UPDATE\_PTH\_STS. Modified comments in CNF\$POLL to show that loop-back datagrams are not currently supported and thus their results need not be logged. Also added necessary reference to the SPAERDEF macro.  
This change will be in a new driver image shipped in V3.1.

V03-004 NPK2020 N. Kronenberg 23-Apr-1982  
Modified ENTER\_PB to discard formative PB for system that is already in the database but with a different

0000 343 : incarnation number. Prevents configuration of two  
0000 344 : different systems that have the same system ID.  
0000 345 :  
0000 346 : V03-003 NPK2019 N. Kronenberg 9-Apr-1982  
0000 347 : Fixed PB allocation failure bug.  
0000 348 : Made PB lookup failure in CNF\$DGREC recoverable.  
0000 349 :  
0000 350 : V03-002 NPK2018 N. Kronenberg 25-Mar-1982  
0000 351 : Fixed to use short datagrams instead of LRP's for  
0000 352 : REQID and SETCKT's.  
0000 353 : Fixed to not do start handshake with remote port  
0000 354 : in other than an enabled state. If IDREC arrives  
0000 355 : from port to which VC is open and remote port is  
0000 356 : in other than an enabled state, crash the VC.  
0000 357 : Updated format of start/stack dg.  
0000 358 : Modify to allocate and attach a dg pkt to each  
0000 359 : PB for use during VC crash.  
0000 360 :  
0000 361 : V03-001 NPK2016 N. Kronenberg 18-Mar-1982  
0000 362 : Fixed .TITLE  
0000 363 :  
0000 364 :--

0000 366 :++  
0000 367 This module of the CI port driver is responsible for polling the  
0000 368 nodes in the cluster for new arrivals and for conducting the  
0000 369 START handshake protocol necessary to opening port-port virtual  
0000 370 circuits to new nodes.  
0000 371  
0000 372 The system wide configuration database consists of:  
0000 373  
0000 374  
0000 375 SCSS\$GQ\_CONFIG  
0000 376  
0000 377  
0000 378 System Block ----> Path Block ----> Path Block ---->...  
0000 379  
0000 380  
0000 381 System Block ----> Path Block ---->...  
0000 382  
0000 383  
0000 384  
0000 385 ...  
0000 386 Both systems and paths with open port-port VC's and systems  
0000 387 with no open paths are kept on the above list.  
0000 388  
0000 389 When an IDREC datagram is received for a node which is currently  
0000 390 unknown, a PB is created for it and linked to the formative PB  
0000 391 list for this port. When a START/STACK datagram is received from  
0000 392 that port as part of the START handshake, a formative SB is  
0000 393 created and linked to the PB. The formative datastructure looks  
0000 394 like:  
0000 395  
0000 396 PDT  
0000 397  
0000 398  
0000 399 Path Block ----> (System Block)  
0000 400  
0000 401  
0000 402 Path Block ----> (System Block)  
0000 403  
0000 404  
0000 405  
0000 406 ...  
0000 407 When the START handshake is complete, a matching SB is sought in  
0000 408 the system configuration database. If one is found, then the  
0000 409 formative SB is discarded and the formative PB linked to the  
0000 410 existing SB. If no matching SB is found, then the formative SB  
0000 411 is moved to the system configuration database and, with it, its  
0000 412 formative PB.  
0000 413  
0000 414 The configuration poller is awakened periodically for each local  
0000 415 port by the timer scan module. Each time it wakes up, it allocates  
0000 416 n (SCSS\$GB\_PANPOLL) datagrams from pool and uses these datagrams  
0000 417 to send REQID's to the next n ports.  
0000 418  
0000 419 Datagram management is as follows: Upon port initialization  
0000 420 SGNS\$GB\_PPDDG datagrams are preallocated and linked to the  
0000 421 datagram free queue for receipt of IDREC's. When any start  
0000 422 handshake datagram is received (including IDREC) which is turned

0000 423 : around to send the next protocol message, it is sent with  
0000 424 : RETFLAG=FALSE so that the datagram is returned to the free  
0000 425 : queue. A received datagram which does not result in a new  
0000 426 : datagram being sent is simply returned to the free queue.  
0000 427 : Datagrams that must be allocated from pool because there is no  
0000 428 : received datagram to turn around (e.g., START/STACK retries)  
0000 429 : are sent out with RETFLAG=TRUE to return them on the response  
0000 430 : queue. Datagram buffers returned via the response queue are  
0000 431 : deallocated to pool again.  
0000 432 :  
0000 433 : The major routines in this module (in order of appearance) are:  
0000 434 :  
0000 435 : CNFS POLL  
0000 436 : -The configuration poller which wakes up  
0000 437 : periodically and sends REQID's.  
0000 438 : CNFS IDREC  
0000 439 : -Called by the interrupt service module when  
0000 440 : an unsolicited (XCT\_ID=0) IDREC arrives.  
0000 441 : If the sending port (station) currently has  
0000 442 : no PB in either the system wide database or  
0000 443 : in the PDT formative PB list, then a PB is  
0000 444 : created and START handshake initiated. Else  
0000 445 : the IDREC is discarded.  
0000 446 : CNFS DGRREC  
0000 447 : -Called by the interrupt service module when  
0000 448 : a START, STACK, or ACK dg is received. The  
0000 449 : action dispatcher, ACTION\_DISP is called.  
0000 450 : ACTION DISP  
0000 451 :  
0000 452 : -Based on the path's current state and the  
0000 453 : event that just occurred, a sequence of  
0000 454 : action routines is called. These correspond  
0000 455 : to the handshake steps described in the  
0000 456 : SCA spec. The actions are table driven.  
0000 457 : Assorted action  
0000 458 : routines  
0000 459 : --

## DEFINITIONS

0000 461 .SBTTL DEFINITIONS  
0000 462  
0000 463  
0000 464 : Set PSECT to driver code:  
0000 465 :  
0000 466  
0000 467 .PSECT \$88115\_DRIVER, LONG  
0000 468  
0000 469 : System definitions (LIB.MLB):  
0000 470 :  
0000 471 :  
0000 472  
0000 473 .nocross  
0000 474 \$CRBDEF  
0000 475 \$DDBDEF  
0000 476 \$DYNDEF  
0000 477 \$IPLDEF  
0000 478 \$PBDEF  
0000 479 \$PDTDEF  
0000 480 \$PRDEF  
0000 481 \$SBDEF  
0000 482 \$SSDEF  
0000 483 \$SYSAPDEF  
0000 484 \$UCBDEF  
0000 485  
0000 486 : PADRIVER definitions (PALIB.MLB):  
0000 487 :  
0000 488 :  
0000 489  
0000 490 \$PAERDEF  
0000 491 \$PAPBDEF  
0000 492 \$PAPDTDEF  
0000 493 \$PAUCBDEF  
0000 494 \$PPDDEF  
0000 495 .CROSS  
: Channel Request Block offsets  
: Device Datablock offsets  
: Structure type codes  
: IPL definitions  
: Path Block offsets  
: Port Descriptor Table offsets  
: Internal Processor Registers  
: System Block offsets  
: System service definitions  
: DG disposal flags  
: Unit Control Block offsets  
: Port driver error code values  
: CI extension to PB  
: CI extension to PDT  
: CI extension to UCB  
: PPD layer of message/dg header

CNF\$POLL, PERIODICALLY SEND REQID TO PORTS

0000 497 .SBTTL CNF\$POLL, PERIODICALLY SEND REQID TO PORTS

0000 498

0000 499 :+ CNF\$POLL is awakened periodically by CNF\$TIMER. If remote port polling is enabled (SCSSGB\_PANOPOLL is set to 0), it allocates as many datagram buffers as there are ports to poll per interval (up to the maximum legal port # specified by SCSSGB\_PAMXPRT or the maximum legal hardware port # specified by PDT\$B\_MAX\_PORT - which is ever is the smallest), and sends a REQID to each port. The sent buffers are reclaimed on the response queue and returned to pool.

0000 500 : If datagram receipt is currently inhibited from this remote port, then datagrams are first reenabled via a SETCKT command.

0000 501 : If the sweep does not complete due to lack of pool, CNF\$POLL returns without error.

0000 502 : Later receipt of the IDREC's will cause the START handshake to begin for the remote systems not currently known.

0000 503 : The poller also initiates various diagnostic activities to check for physical connection problems or other errors in the cluster:

0000 504 : -Before polling begins, a loopback datagram is sent out if loopback dg's are enabled. LB dg's are enabled when no remote port is known; otherwise, they are disabled.

0000 505 : Later, successful receipt of the LB dg is recorded in routine CNF\$LBREC. Successful receipt of the last LB dg sent on this path is checked here in LB\_CHECK, before sending a new LB dg.

0000 506 : -REQID's are sent to all ports even if we have already succeeded in a START handshake. REQID's are sent with explicit path select thus forcing the port to try the path even if it thinks it is bad. Later receipt of an IDREC on this path forces the port to bring it back if it was previously marked bad. It also lets us log the transition of a path from bad to good.

0000 507 : Inputs:

0000 508 : R4 Addr of PDT

0000 509 : Outputs:

0000 510 : R0-R2 Destroyed

0000 511 : other registers Preserved

0000 512 : -

0000 513 : .ENABL LSB

0000 514 : CNF\$POLL::

0000 515 : Save some registers

0000 516 : Is remote polling enabled?

0000 517 : Continue if it is

00E8 8F	BB	0000	551
00000000'GF	95	0004	552
03	13	000A	553

PUSHR	#^M<R3,R5,R6,R7>
TSTB	G\$SCSSGB_PANOPOLL
BEQL	S8

: Save some registers
: Is remote polling enabled?
: Continue if it is

CNFSPOLL, PERIODICALLY SEND REQID TO POR

```

      00E7 31 000C 554     BRW   CONFIG_EXIT          ; Else exit poller
  55 56 017E C4 9A 000F 555 58: MOVZBL PDT$B_NXT_PORT(R4),R6 ; Get starting port # to poll
  50 50 00000000'GF 9A 0014 557 MOVZBL G$SCSSGB_PAMXPORT,R5 ; Get maximum port #
  50 50 017C C4 9A 001B 558 MOVZBL PDT$B_MAX_PORT(R4),R0 ; Get max port supported by CI
  50 55 D1 0020 559 CMPL R5,R0 ; SYSGENed max greater than hardware?
  50 03 15 0025 560 BLEQ 78
  55 50 D0 0025 561 MOVL R0,R5 ; Branch if not
  55 50 0028 562
  57 017F C4 9A 0028 563 78: MOVZBL PDT$B_REQIDPS(R4),R7 ; Else hardware max prevails
  57 002D 564
  50 017F C447 90 002D 565 LB_CHECK: 565
  50 50 FFFFFFFE BF CB 0033 566 MOVB PDT$B_P0_LBSTS-1(R4)[R7],R0 ; Get LB status byte for
  51 50 0E 12 0033 567 current path.
  50 50 0038 568 BICL3 #^C<PDTSR_CUR_LBS>,R0,R1 ; Isolate current status in R1
  50 02 93 003D 569 BNEQ 10S
  50 09 13 0040 570 BITB #PDTSR_PRV_LBS, R0 ; Branch if current status is good.
  50 52 D4 0042 571 BEQ_ 10S
  50 57 05 C1 0044 572 CLR1 R2 ; Was previous status bad?
  50 FF85' 30 0048 573 ASSUME PAERSK_ES_L1GB_EQ <PAERSK_ES_LOGB + 1>
  50 57 05 C1 0044 574 ADDL3 #<PAERSK_ES_LOGB-1>, R7, R0 ; Branch if it was bad.
  50 BSBW ELOGSCAB[ES] ; Form error subtype code.
  53 51 51 C1 004B 575
  0110 02 E0 004F 576 BSBW #PDT$V_LBDG,- ; Log error via general cables state
  0110 09 0051 577
  017F C447 53 01 89 0055 578 Position current status as
  24 11 005C 579 10S: ADDL3 R1,R1,R3 previous and save
  005E 580 BBS #PDT$V_LBDG,- ; Branch if loopback dg's currently
  005E 581
  017F C447 53 01 89 0055 582 SEND [B]
  24 11 005C 583 BISB3 #PDTSR_CUR_LBS, R3, - ; Otherwise, loopback datagrams are
  005E 584 PDT$B_P0_LBSTS-1(R4)[R7]; not needed; pretend they were
  005E 585 BRB START_REQID ; successful and go do request id's.
  005E 586
  005E 587
  005E 588 SEND_LB: 588
  FF9F' 30 005E 589 BSBW INT$ALLOC_DG1 ; Get a dg buffer for the
  31 50 E9 0061 590 loopback dg
  017F C447 53 90 0064 591 BLBC R0,20S ; Branch if no pool -- skip
  006A 592
  006A 593 MOVB R3,PDT$B_P0_LBSTS-1(R4)[R7] ; poller altogether
  006A 594 ; Else update LB status
  006A 595 ; with current and set
  006A 596 ; current to pending
  50 0184 3C BB 006A 597 PUSHR #^M<R2,R3,R4,R5> ; Save registers
  50 0184 C4 D0 006C 598 MOVL PDT$L_LBDG(R4),R0 ; Get addr of LB dg template
  50 3A 28 0071 599 MOVC3 #<PPD$C_LB_LENGTH-PPD$B_PORT>,-
  0C A0 0073 600 PPD$B_PORT(R0),- ; Copy LB dg from template
  0C A2 0075 601 PPD$B_PORT(R2) ; to actual dg buffer
  01 57 BA 0077 602 POPR #^M<R2,R3,R4,R5> ; Restore registers
  OF A2 02 F0 0079 603 INSV R7,PPD$V_PS,- ; Insert current path
  FF7E' 30 007C 604 #PPD$S_PS,PPD$B_FLAGS(R2) ; Select in LB dg
  0082 605 BSBW INT$INS_COMQL ; Send loopback dg on its way
  0082 606
  0082 607 START_REQID: 607
  53 00000000'GF 9A 0082 608 MOVZBL G$SCSSGB_PANPOLL,R3 ; Init count of # ports to poll this
  0089 609
  0089 610

```

NEXT\_REQID:

24 0154 C4 56 E1	0089 0089 0089 0089	611 612 613 614	BBC	R6,PDTSB_DQIMAP(R4),40\$ ; Branch if dg rec'venabled on this port
FF6E' 03 50	30 E8	008F 0092 0095 0098	BSBW BLBS	INTSALLOC_PPDDG R0,30\$ ; Else get a dg for SETCKT
005E	31	0095 0098	20\$: BRW	Branch if got it.
		0098	30\$: BISL3	; Else skip polling altogether
OC A2 56 01190000 8F	14 A2 D4	0099 00A1	621 CLRL	#<PPDSM_RSP024>!- <PPDSC_SETCKT016>,- R6,PPDSB_PORT(R2)
10 A2 1000 8F	3C	00A4	624 MOVZWL	PPDSW_M_DAL(R2) #PPDSM_DQI,PPDSW_MASK(R2)
00 0154 C4 56	ES	00AA	625 BBC	R6_PDTSB_DQIMAP(R4),35\$ ; Clear DG inhibit
FF4D' FF6A'	30	00B0 00B3	627 35\$: BSBW	INT\$INS_C0M0L Send it on its way
3D 50	E9	00B6	628 40\$: BSBW	INTSALLOC_PPDDG Allocate a buffer from pool
50 50 57 19	78	00B9	630 BLBC	R0_CONFIG_EXIT Branch if none available
50 01050000 8F	C8	00BD	631 ASHL	#<PPDSV_P5+24>,R7,R0 Use current path
OC A2 56 50	C9	00C4	632 BISL	#<PPDSM_RSP024>!- <PPDSC_REQID016>,R0 Send REQID to next port
10 A2 FF31'	7C 30	00C9 00CC	633 BISL3	R0,R6,PPDSB_PORT(R2) ; REQID
56 56	D6	00CF	634 CLRQ	PPDSQ_XCT_ID(R2) Set transaction id = 0
55 56	D1	00D1	635 BSBW	INT\$INS_C0M0L Send it on its way
0D 0D	1A	00D4	636 INCL	R6 Step to next port
07 07	53 FS	00D6	638 CMPL	R6, R5 Past max legal port #?
017E C4 56	90	00D9	639 BGTRU	60\$ Branch if so
16 11	00DE	640 SOBGTR	R3,50\$ Branch if more ports to poll	
FFA6	31	00E0 00E3	MOVB	MOVB R6,PDTSB_NXT_PORT(R4) Else save # of next port to probe on next poll interval and return.
017E C4 94	94	00E3 00E7	BRB	CONFIG_EXIT ; Go poll next port
02 57	D6	00E7 00E9	50\$: CLRB	PDTSB_NXT_PORT(R4) ; Zero # of next port to probe
03 03	D1	00E9 00EC	646 60\$: INCL	next poll interval ; Step to next path to use
57 01	15 90	00EE 00F1	648 CMPL	R7, #PPDSC_PSP1 More than max legal?
017F C4 57	90	00F1 00F6	649 BLEQ	70\$ Branch if not
00E8 BF	BA 05	00F6 00F6	650 MOVB	#PPDSC_PSP0,R7 Else reset to path A
		00F6 00F6	653 70\$: MOVB	R7,PDTSB_REQIDPS(R4) Put next path to use in PDT
		00F6 00F6	655 CONFIG_EXIT:	
		00F6 00FB	656 POPR	#^M<R3,R5,R6,R7> ; Restore registers
		00FA 00FB	657 RSB	658 ; Return
		00FB 00FB	659 .DSABL	660 LSB

```

00FB 662 .SBTTL CNFSIDREC, PROCESS UNSOLICITED IDREC
00FB 663
00FB 664
00FB 665 :* CNFSIDREC is called from IDREC for IDREC's with transaction
00FB 666 ID = 0. CNFSIDREC checks the port bitmap to see if the IDREC
00FB 667 is from a path already established or with START handshake in
00FB 668 progress. If not, and if the remote port is enabled, then
00FB 669 a formative path block is set up and a START handshake initiated.
00FB 670
00FB 671 If the PB does exist, then go to UPDATE_CBL_STS. UPDATE_CBL_STS
00FB 672 checks if the path is fully open. If not, no cable or path status
00FB 673 information is maintained, and the IDREC is simply discarded. If
00FB 674 the path is open, and the remote port is in a state other than enabled,
00FB 675 then the virtual circuit is crashed. If the remote port is enabled,
00FB 676 then cabling status is recorded in the path block as follows:
00FB 677
00FB 678 current cable status = 1 (OK) if the send path =
00FB 679 receive path in IDREC;
00FB 680
00FB 681 = 0 (bad) otherwise.
00FB 682
00FB 683 If the new current status differs from the previous, then a cable status
00FB 684 transition is logged.
00FB 685
00FB 686 The arrival of the IDREC says that the receive path of the ID must
00FB 687 be good. Therefore, the path status in the PB is also updated as follows:
00FB 688
00FB 689 current path status = 1 (OK).
00FB 690
00FB 691 If the current path status differs from the previous, then a path status
00FB 692 transition is logged.
00FB 693
00FB 694 Inputs:
00FB 695
00FB 696 R2 -Addr of IDREC datagram
00FB 697 R4 -Addr of PDT
00FB 698
00FB 699 Outputs:
00FB 700
00FB 701 R0-R2 -Destroyed
00FB 702 other registers -Preserved
00FB 703
00FB 704
00FB 705
00FB 706 Assumptions about PB format:
00FB 707
00FB 708
00FB 709 ASSUME PBSW_SIZE+2 EQ PBSB_TYPE
00FB 710 ASSUME PBSB_TYPE+1 EQ PBSB_SUBTYP
00FB 711 ASSUME PBSB_SUBTYP+1 EQ PBSB_RSTATION
00FB 712 ASSUME PBSB_RSTATION+6 EQ PBSW_STATE
00FB 713 ASSUME PBSW_STATE+2 EQ PBSL_RPORT_TYP
00FB 714 ASSUME PBSL_RPORT_TYP+4 EQ PBSL_RPORT_REV
00FB 715 ASSUME PBSL_RPORT_REV+4 EQ PBSL_RPORT_FCN
00FB 716 ASSUME PBSL_RPORT_FCN+4 EQ PBSB_RST_PORT
00FB 717 ASSUME PBSB_RST_PORT+1 EQ PBSB_RSTATE
00FB 718 ASSUME PBSB_RSTATE+1 EQ PBSW_RETRY

```

00FB 719 ASSUME PBSW\_RETRY+2 EQ PBST\_LPORT\_NAME  
 00FB 720 ASSUME PBST\_LPORT\_NAME+4 EQ PBSB\_CBL\_STS  
 00FB 721 ASSUME PBSB\_CBL\_STS+1 EQ PBSB\_P0\_STS  
 00FB 722 ASSUME PBSB\_P0\_STS+1 EQ PBSB\_P1\_STS  
 00FB 723 ASSUME PBSB\_P1\_STS+2 EQ PBSL\_PDT  
 00FB 724 ASSUME PBSL\_PDT+4 EQ PBSL\_SBLINK  
 00FB 725 ASSUME PBSL\_SBLINK+4 EQ PBSL\_CDTLST  
 00FB 726 ASSUME PBSL\_CDTLST+4 EQ PBSL\_WAITQFL  
 00FB 727 ASSUME PBSL\_WAITQFL+4 EQ PBSL\_WAITQBL  
 00FB 728 ASSUME PBSL\_WAITQBL EQ PBSL\_DUETIME  
 00FB 729 ASSUME PBSL\_DUETIME+4 EQ PBSL\_SCSMSG  
 00FB 730 ASSUME PBSL\_SCSMSG+4 EQ PBSW\_STS  
 00FB 731 ASSUME PBSW\_STS+2 EQ PBSW\_VCFAIL\_RSN  
 00FB 732  
 00FB 733 .ENABL LSB  
 00FB 734  
 00FB 735 CNFSIDREC::  
 00FB 736  
 51 0C A2 9A 00FB 737 MOVZBL PPD\$B\_PORT(R2),R1 : Get sender port #  
 0114 C4 51 E1 00FF 738 BBC R1,PDT\$B\_PORTMAP(R4),- : Branch if this path is  
     03 0104 739 NEW\_PATH currently unknown  
     00C3 31 0105 740 BRW UPDATE\_CBL\_STS : Go update cabling status info  
     0108 741  
     0108 742 NEW\_PATH:  
     0108 743  
 017D C4 51 91 0108 744 CMPB R1,PDT\$B\_PORT\_NUM(R4) : Is this ID from self  
     03 12 010D 745 BNEQ SS : Branch if not  
     084C 30 010F 746 BSBW CHECK\_PORT\_REV : Else got check port rev level  
     0112 747  
     01 EF 0112 748 5\$: EXTZV #PPD\$V\_STATE,- : Get state of remote  
     02 0114 749 #PPD\$S\_STATE,- port from ID  
     50 25 A2 0115 750 PPD\$B\_RSTATE(R2),R0 : Is remote enabled or enab maint?  
     02 50 91 0118 751 CMPB R0,#PPD\$C\_ENAB : Branch if yes  
     03 13 011B 752 BEQL 10\$: : Else dont try for start handshake  
     00A8 31 011D 753 BRW NEW\_PATH\_ERR  
     0120 754  
 51 00000060 52 DD 0120 755 10\$: PUSHL R2 : Save copy of IDREC dg addr  
 00000000 GF D0 0122 756 MOVL #PB\$C\_PALENGTH,R1 : Get size of a pathblock  
     06 50 16 0129 757 JSB G^EXE\$ALONONPAGED : Allocate one from pool  
     52 8ED0 E8 012F 758 BLBS R0,15\$ : Branch if got pool  
     0090 31 0132 759 POPL R2 : Else restore saved register  
     0135 760 BRW NEW\_PATH\_ERR and clean up before exit  
     0138 761  
     53 52 DD 0138 762 15\$: MOVL R2,R3 : Set PB addr in standard register  
     52 8ED0 013B 763 POPL R2 : Retreive IDREC dg addr  
     50 08 A3 DE 013E 764 MOVAL PB\$W\_SIZE(R3),R0 : Get addr within PB of struct size  
     80 51 B0 0142 765 MOVW R1,(R0)+ : Set structure size  
     80 0460 BF B0 0145 766 MOVW #DYN\$C\_SCS+<DYN\$C\_SCS\_PB@8>,(R0)+ ; Set struct type, subtype  
     51 0C A2 9A 014A 767 MOVZBL PPD\$B\_PORT(R2),R1 : Get remote port #  
     00 0114 C4 51 E3 014E 768 BBCS R1,PDT\$B\_PORTMAP(R4),20\$ : Mark port has PB in map  
     0154 769  
     019A C4 B6 0154 770 20\$: INCW PDT\$W\_STDGUSED(R4) : Step # dgs needed for IDRECs  
     019A C4 B1 0158 771 CMPW PDT\$W\_STDGUSED(R4),- : Compare # dgs needed with # queued now  
     0198 C4 015C 772 PDT\$W\_STDGDYN(R4)  
     11 1F 015F 773 BLSSU 22\$ : Branch if enough for now  
     07 BB 0161 774 PUSHR #^M<R0,R1,R2> : Else save our registers and  
     50 02 9A 0163 775 MOVZBL #2,R0 queue 1 dg for IDRECs + 1 dg

CNFSIDREC, PROCESS UNSOLICITED IDREC

FE97' 30 0166 776 BSBW SCSSALL\_FRDGS : for HSC error logging  
 04 50 E9 0169 777 BLBC R0\_21\$ : Branch if didn't get buffers  
 0198 C4 B6 016C 778 INCW PdFSW\_STDGTDYN(R4) : Show 1 more dg available for IDRECs  
 07 BA 0170 780 21\$: POPR #^M<R0,R1,R2> : Restore registers  
 017D C4 51 91 0172 782 22\$: CMPB R1\_PDTSB\_PORT\_NUM(R4) : ID from self?  
 05 13 0177 783 BEQL 25\$ : Branch if so  
 04 AA 0179 784 BICW #PDTSM\_LBDG,- : Else disable LB dg's because  
 0110 C4 017B 785 PDTSW\_EPORT\_STS(R4) : we can contact somebody else  
 80 0C A2 9A 017E 787 25\$: MOVZBL PPD\$B\_PORT(R2),(R0)+ : Set PB parameters: remote station.  
 80 B4 0182 788 CLRW (R0)+  
 80 00 80 0184 789 MOVW #PBSC\_CLOSED,(R0)+ : state = closed,  
 80 18 A2 7D 0187 790 MOVA PPD\$L\_RPORT\_TYP(R2),(R0)+ : port type, dual path bit,  
 80 20 A2 D0 018B 791 MOVL PPD\$L\_RPORT\_FCN(R2),(R0)+ : and ucode revision,  
 80 24 A2 3C 018F 793 MOVZWL PPD\$B\_RST\_PORT(R2),(R0)+ : port function mask,  
 0193 794 : reset port (owning port),  
 0193 795 : and remote port state,  
 0193 796 : zero retry count,  
 51 00DC C4 D0 0193 796 MOVL PDTSL\_UCBO(R4),R1 : Trace back through  
 51 28 A1 D0 0198 797 MOVL UCBSL\_DDB(R1),R1 the UCB and DDB to device  
 80 15 A1 D0 019C 798 MOVL DDB\$T\_NAME+1(R1),(R0)+ name, assumed to be format 'PAc0'  
 FF A0 30 90 01A0 799 MOVB #^A/07,-1(R0) : Fix unit to be ascii 0 instead of binary  
 80 01 90 01A4 800 MOVB #PBSM\_CUR\_CBL,(R0)+ : Set current cable status ok --  
 01A7 801 : will update later when PB is  
 80 01 90 01A7 802 : fully open  
 80 01 9B 01AA 804 : Set current path status good,  
 80 54 D0 01AD 805 MOVZBW #PBSM\_CUR\_PS,(R0)+ both paths  
 80 7C 01B0 806 MOVL R4,(R0)+  
 80 7C 01B2 807 CLRQ (R0)+ : Fill in addr of PDT  
 01B4 808 CLRQ (R0)+ : Zero SB link and CDT list pointer  
 80 D4 01B4 809 CLRQ (R0)+ : Clear formative SB link  
 80 D4 01B6 810 CLRQ (R0)+ : and due time  
 01B8 811 : Clear SCS msg addr  
 80 D4 01B6 810 CLRQ (R0)+ : Zero handshake status and VC  
 fail reason  
 54 A3 D4 01B8 812 CLRQ (R0)+ : Zero addr of emergency SETCKT dg  
 0178 D4 63 0E 01B8 813 INSQUE (R3)\_APDT\$Q\_FORMPB+4(R4) : Link PB to formative PB list  
 51 8002'8F 3C 01C0 814 MOVZWL #EVSC\_SEND\_START,R1 : Set event=send a start  
 02FB 31 01C5 815 BRW ACTION\_DISP : Init START handshake  
 01C8 816  
 01C8 817 GOT\_PATH:  
 01C8 818 NEW\_PATH\_ERR:  
 FE35' 31 01C8 819 BRW INT\$INS\_DFREEQ1 : Return dg to free queue and return  
 01C8 820  
 01C8 821  
 01C8 822 UPDATE\_CBL\_STS:  
 01C8 823  
 0654 30 01CB 824 BSBW CNFSLK\$ PB MSG : Look up path block  
 F7 50 E9 01CE 825 BLBC R0,GOT\_PATH : Branch if only formative  
 53 51 D0 01D1 826 MOVL R1,R3 : Copy PB addr to standard register  
 01 EF 01D4 827 EXTZV #PPD\$V\_STATE,- : Get remote port state  
 02 02 01D6 828 #PPD\$S\_STATE,- from ID  
 50 25 A2 01D7 829 PPD\$B\_RSTATE(R2),R0 : Is remote enabled or maint enab?  
 02 50 91 01DA 830 CMPB R0,#PPD\$C\_ENAB : Branch if so  
 05 13 01DD 831 BEQL 30\$ : Else go crash VC  
 FE1E' 30 01DF 832 BSBW ERR\$CRASHVC

CNF\$IDREC. PROCESS UNSOLICITED IDREC

```

E4 11 01E2 833      BRB GOT_PATH ; Go return dg to free queue
51 D4 01E4 834      CLRL R1
50 02 01 EF 01E4 835 30$: EXTZV #PPDSV_RP,#PPDSS_RP,-
                           PPDSB_FLAGS(R2),R0 ; Set assumed new path status = bad
                           ; Isolate rec've path in R0
50 02 04 DD 01EC 836      PUSHL R0
                           CMPZV #PPDSV_SP,#PPDSS_SP,-
                           PPDSB_FLAGS(R2),R0 ; Save rec've path for later
                           ; Send path =
                           ; receive path?
50 02 04 ED 01EE 837      BNEQ 40$ ; Branch if not -- paths are crossed
50 02 04 A2 01F1 838      INCL R1 ; Else set new cable status ok
51 02 12 01F4 840      CMPZV #PBSV_CUR_CBL,#1,-
                           PBSB_CBL_STS(R3),R1 ; Previous status
                           ; = new status?
51 01 00 ED 01F8 841      BEQL 50$ ; Branch if so
51 28 A3 01FB 842      BSBW ELOG$CBL_X_CHG ; Else, log change in cables crossed -
                           03 13 01FE 843      ; uncrossed status.
                           FDFD' 30 0200 844 40$: INSV R1 #PBSV_CUR_CBL,#1,-
                           0203 845      PBSB_CBL_STS(R3) ; Record new status
                           ; as the current status
                           28 A3 0207 846      POPL R0 ; Retreive receive path number
                           50 8ED0 0209 847      BEQL GOT_PATH ; Branch if internal loopback
                           BA 13 020C 848      MOVAB PBSB_PO_STS-1(R3)[R0],R0 ; Get addr of path status byte
                           28 A340 9E 020E 849      BLBS (R0),60$ ; Branch if previous status ok
                           06 60 E8 0213 850 50$: MOVL R3, R1 ; Else, copy PB addr. to required place
                           51 53 D0 0216 851      BSBW ELOG$PTH_ST_CHG ; and log presence of new good path.
                           FDE4' 30 0219 852      BISB #PBSM_CUR_PS,(R0) ; Set current status good
                           021C 853      BRB GOT_PATH ; Clean up IDREC dg and return
                           A7 11 021F 854      .DSABL LSB
                           0221 855      0221 856      0221 857      0221 858
                           0221 859 60$: 0221 860      0221 861      0221 862

```

```

0221 864
0221 865
0221 866
0221 867
0221 868
0221 869
0221 870
0221 871
0221 872
0221 873
0221 874
0221 875
0221 876
0221 877
0221 878
0221 879
0221 880
0221 881
0221 882
0221 883
0221 884
0221 885
0221 886
0221 887
0221 888
0221 889
0221 890
0223 891
0228 892
022E 893
0232 894
0235 895
0238 896
023D 897
023E 898
023E 899
023E 900
023E 901
0241 902
0244 903
0247 904
0248 905
0248 906
0250 907
0250 908
0254 909
0256 910
0259 911
025C 912
025E 913
025E 914
025E 915
025F 916
0263 917
0266 918
0266 919
0266 920

```

## .SBTTL CNF\$SCSMMSG\_REC, SCS MSG REC'D

Since the final ACK or STACK may be lost in the start handshake, the arrival of an SCS CONNECT request message from the remote system should be treated as a satisfactory substitute for receiving a final ACK or STACK. CNF\$SCSMMSG\_REC is called by PASCSCTL upon receipt of every connect request to handle the transition of a formative path block, if necessary, to the fully open state.

## Inputs:

R2	-Addr of SCS message (start of application data)
R4	-Addr of PDT

## Outputs:

R0,R1,R3 Other registers	-Destroyed -Preserved
-----------------------------	--------------------------

## .ENABL LSB

## CNF\$SCSMMSG\_REC::

51 53 0174 C4 52 DD	0221 890	PUSHL R2	: Save SCS msg addr
52 00B4 C4	0223 891	MOVAQ PDT\$Q_FORMPB(R4),R3	: Get list of formative PB's
51 0C A1	0228 892	SUBL3 PDT\$L_MSGHDRSZ(R4),R2,R1	: Back up to start of pkt
05C9 30	022E 893	MOVZBL PPD\$B_PORT(R1),R1	: Get # of port that sent SCS msg
26 50	0232 894	BSBW SEARCH_PATHS	: See if this path is formative
0114 C4	0235 895	BLBS R0,TRY_TRANSIT	: Branch if got formative PB
51 E0	0238 896	BBS R1,PDT\$B_PORTMAP(R4),-	: Branch if not formative, but is known (must be open)
28	023D 897	10\$	: Else path is closed. Since we got a sequenced msg, the port thinks the vc is open
	023E 898		: Save port number
	023E 899		: Allocate PPD dg
	023E 900		: Branch if no pool
53 51 FDBC' 30	023E 901	MOVL R1,R3	: Format PPD dg into a SETCKT
1F 50 E9	0241 902	BSBW INT\$ALLOC_PPDG	
	0244 903	BLBC R0,10\$	
	0247 904	BISL3 #<PPDSM_RSP@24>,-	
	0248 905	<PPDSC_SETCKT@16>,-	
	0248 906	R3,-	
OC A2 53 01190000 8F	0250 907	PPD\$B_PORT(R2)	
8000 8F	0250 908	MOVZWL #<PPDSM_CST>,-	
10 A2	0254 909	PPD\$W_MASK(R2)	
14 A2	0256 910	CLRL PPD\$W_M_VAL(R2)	
FDA4' 30	0259 911	BSBW INT\$INS_COMQH	
08 11	025C 912	BRB 10\$	
	025E 913		: and ask for vc state to be closed
	025E 914		: Do SETCKT at high priority
	025E 915		: Go to finish up
51 8000'8F 3C	025F 916	MOVZUL #EVSC_SCSMSG,R1	: Else set event code
025D 30	0263 917	BSBW ACTION_DISP	: Take action to move PB from formative to fully open
	0266 918		: If PB not in right state to transition to open or if
	0266 919		
	0266 920		

CNF\$SCSMMSG\_REC, SCS MSG REC'D

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0266 921  
0266 922  
0266 923  
0266 924  
0266 925  
0266 926  
52 8ED0 0266 927 10\$: POPL R2  
05 0269 928 RSB  
026A 929  
026A 930 .DSABL LSB

; there is insufficient pool.  
; or if the system has bad  
; system name or system ID,  
; then formative PB and formative  
; system block are cleaned up  
; by action routines.  
; Retreive SCS msg addr  
; Return to PASCCTRL

026A 932 .SBTTL CNF\$LBREC,  
 026A 933 VERIFY REC'D LOOPBACK DG  
 026A 934 :+  
 026A 935 : CNF\$LBREC checks the data in the received loopback datagram with  
 026A 936 : the data stored in the template lb dg linked to the PDT. If the  
 026A 937 : data agrees, then the loopback status for the path on which the LB  
 026A 938 : dg was received is updated to good. (Transitions in the status are  
 026A 939 : checked and logged in CNF\$POLL.)  
 026A 940  
 026A 941 Inputs:  
 026A 942  
 026A 943 R2 -Addr of loopback datagram  
 026A 944 R4 -Addr of PDT  
 026A 945 PDT\$L\_LBDG(R4) -Addr of template LB dg  
 026A 946  
 026A 947 Outputs:  
 026A 948 R0-R2 -Destroyed  
 026A 949 Other registers -Preserved  
 026A 950  
 026A 951  
 026A 952  
 026A 953 .ENABL LSB  
 026A 954  
 026A 955 CNF\$LBREC:::  
 026A 956  
 S1 0184 C4 D0 026A 957 MOVL PDT\$L\_LBDG(R4),R1 ; Get addr of template  
 7E 52 7D 026F 958 MOVA R2,-(SP) ; Save registers  
 32 29 0272 959 CMPC #<PPDSL\_LBCRC - PPD\$W\_LENGTH>,-  
 10 A1 0274 960 PPD\$W\_LENGTH(R1),- ; Verify rec'd data against template  
 10 A2 0276 961 PPD\$W\_LENGTH(R2) ; including LB dg length  
 52 8E 7D 0278 962 MOVA (SP)+,R2 ; Restore registers  
 50 05 027B 963 TSTL R0 ; Check results of comparison  
 1B 12 027D 964 BNEQ 10\$ ; Branch if don't match  
 02 01 EF 027F 965 EXTZV #PPD\$V PS,#PPD\$S PS,- ; Get path select, 1/2 for A/B  
 50 OF A2 0282 966 PPD\$B FLAGS(R2),R0 ; in R0  
 DE 017F C440 00 E2 0285 967 BBSS #PDT\$V CUR LBS,-  
     00 00 028C 968 PDT\$B\_P0\_LBSTS-1(R4)[R0], 10\$ ; Set loopback datagram received  
 02 93 028C 969 BITB #PDT\$M PRV LBS,- ; branch if already got one.  
 017F C440 06 12 028E 970 PDT\$B\_P0\_LBSTS-1(R4)[R0]; Was the previous loopback datagram  
     06 12 0292 971 BNEQ 10\$ ; also successful?  
 50 07 C0 0294 972 ASSUME PAERSK\_ES\_L1BG\_EQ <PAERSK\_ES\_L0BG +1>  
 FD66' 30 0297 973 ADDL #<PAERSK\_ES\_L0BG-1>,R0 ; Form LB dg successful subtype code  
     30 029A 974 BSBW ELOG\$CABLES ; Log cables state change  
 FD63' 31 029A 975  
     029D 976 10\$: BRW INT\$DEAL\_DG1 ; Deallocate LB dg and return to  
     029D 977  
     029D 978  
     029D 979 .DSABL LSB ; interrupt service from there

029D 981 .SBTTL CNF\$DGREC, DISPATCH A START/STACK/ACK DATAGRAM

029D 982

029D 983 :+ CNF\$DGREC first checks the port bit map to see if a path

029D 984 block exists for the incoming datagram. If not, the datagram

029D 985 is deallocated. Otherwise, the formative path block list and

029D 986 system configuration data base are searched for the path block

029D 987 with matching station address. When the path block is found,

029D 988 the ACTION\_DISP routine is called to handle the datagram.

029D 989

029D 990

029D 991 : Inputs:

029D 992

029D 993 R2 -Addr of datagram

029D 994 R4 -Addr of PDT

029D 995

029D 996 : Outputs:

029D 997

029D 998 R0-R3 -Destroyed

029D 999 other registers -Preserved

029D 1000 :-

029D 1001

029D 1002 .ENABL LSB

029D 1003

029D 1004 CNF\$DGREC::

029D 1005

51 0114 C4 A2 9A 029D 1006 MOVZBL PPD\$B PORT(R2),R1 : Get remote port #

51 51 E0 02A1 1007 BBS R1,PDT\$B\_PORTMAP(R4),- : Look PB existence up in

03 02A6 1008 PB\_EXISTS : path map; branch if exists

FD56' 31 02A7 1009 BRW INT\$INS\_DFREEQ1 : Discard datagram and return

02AA 1010 : from there to interrupt service

02AA 1011

02AA 1012 PB\_EXISTS:

02AA 1013

53 0174 C4 DE 02AA 1014 MOVAL PDT\$Q FORMPB(R4),R3 : Get formative PB listhead

054C 30 02AF 1015 BSBW SEARCH\_PATHS : Search path list for PB

09 50 E8 02B2 1016 BLBS R0,FOUND\_PB : Branch if success

02B5 1017

02B5 1018 CONFIG\_LIST:

02B5 1019

056A 30 02B5 1020 BSBW CNF\$LK\$ PB\_MSG : Locate PB in open config database

0A 50 E9 02B8 1021 BLBC R0,CONFIG\_ERR : Branch if couldn't find it

53 51 D0 02B8 1022 MOVL R1,R3 : Else copy PB addr to right reg

02BE 1023

02BE 1024 FOUND\_PB:

02BE 1025

51 12 A2 3C 02BE 1026 MOVZWL PPD\$W MTTYPE(R2),R1 : Set event = rec'd dg type

01FE 31 02C2 1027 BRW ACTION\_DISP : Transfer to action dispatcher

02C5 1028

02C5 1029

02C5 1030 CONFIG\_ERR:

02C5 1031

02C5 1032 BUGCHECK CI\$PORT,NONFATAL : Inconsistent database

02CC 1033

FD31' 31 02CC 1034 BRW INT\$INS\_DFREEQ1 : If nonfatal, discard dg

02CF 1035

02CF 1036

02CF 1037 .DSABL LSB

02CF 1039 .SBTTL CNF\$STOP\_VCS, SEND STOPS TO ALL VCS

02CF 1040

02CF 1041 +

02CF 1042 This routine is called during a bugcheck. It is used to notify other systems to which we have circuits open, that this system is shutting down. Notification is best try only, no guarantees of success.

02CF 1043

02CF 1044

02CF 1045

02CF 1046

02CF 1047 CNF\$STOP\_VCS first checks if the PDT is offline. If so, return is taken since the port is not operating. Otherwise, the port map is examined to determine each port which is known. For each known port (except self), a shutdown datagram is sent. After a hang of an adequate number of milliseconds, the port response queue is rummaged for the sent datagram. If not found, the port is assumed to be not operating and return is taken without further notifications. If the sent datagram is found, it is removed from the response queue for reuse in the next host shutdown datagram.

02CF 1048

02CF 1049

02CF 1050

02CF 1051

02CF 1052

02CF 1053

02CF 1054

02CF 1055

02CF 1056

02CF 1057

02CF 1058

02CF 1059 R4 -PDT address

02CF 1060

02CF 1061

02CF 1062

02CF 1063

02CF 1064

02CF 1065

02CF 1066

02CF 1067

02CF 1068

02CF 1069

02CF 1070

02CF 1071

02CF 1072

02CF 1073

02CF 1074

02CF 1075

02CF 1076

02CF 1077

Inputs:

Outputs:

02CF 1078 .ENABL LSB

02CF 1079

02D4 1080

02D6 1081

02D9 1082

02DD 1083

02E0 1084

02E4 1085

02E7 1086

02EC 1087

02EE 1088

02EE 1089

02F4 1090

02F6 1091

02F6 1092

02F9 1093

02FC 1094

02FC 1095

CNF\$STOP\_VCS::

50 00DC C4 D0 02CF 1078 MOVL PDT\$L\_UCB0(R4),R0 ; Get UCB address

04 E1 02D4 1079 BBC #UCBSV\_ONLINE,- ; Branch if the port

23 64 A0 02D6 1080 UCBSW\_STS(R0),20\$ ; is offline

019C C4 DE 02D9 1081 MOVAL PDT\$Q TEMP\_RSPQ(R4),- ; Init the temporary response

019C C4 DE 02DD 1082 MOVAL PDT\$Q TEMP\_RSPQ(R4),- queue to empty

019C C4 DE 02E0 1083 MOVAL PDT\$Q TEMP\_RSPQ(R4),-

01A0 C4 DE 02E4 1084 MOVAL PDT\$Q TEMP\_RSPQ+4(R4)

52 01B0 C4 DE 02E7 1085 MOVAL PDT\$B\_HSHUT\_DG(R4),R2 ; Get addr of host shutdown dg

62 7C 02EC 1086 CLRQ (R2) ; Zero self relative links to

003B0014 8F D0 02EE 1087 ; show dg not queued anywhere

08 A2 02EE 1088 MOVL #<PDT\$C\_HSHUT\_SIZ + <DYNSC\_CIDGA16>,-

02F4 1089 PPD\$W\_SIZE(R2) ; Set structure size and type just

02F6 1090 ; for completeness

0569 30 02F6 1091 BSBW CNF\$LK\_P\_B\_PDT ; Look up 1st/next PB on this PDT

03 50 E8 02F9 1092 BLBS R0,FOUND\_VC ; Branch if PB found to start of

02FC 1093 ; coroutine processing. Coroutine

02FC 1094 ; called back from CNF\$LK\_P\_B\_PDT

02FC 1095

CNF\$STOP\_VCS. SEND STOPS TO ALL VCS

0080 31 02FC 1096 20\$: BRW ALL\_STOPPED ; Else no PB found and we are done

02FF 1097  
02FF 1098 FOUND\_VC:

48 A3 91 02FF 1100 CMPB PBSB\_PROTOCOL(R3),-  
01 0302 1101 #PPD\$C\_PRT\_ELOG ; Is remote end of vc speaking a  
0303 1102 high enough rev level to receive  
0303 1103 a host shutdown even if he doesn't  
0305 1104 BLSSU 40\$ act upon it?  
0305 1105 ; Branch if not

0305 1106 STOP\_NEXT:

OC A3 91 0305 1108 CMPB PBSB\_RSTATION(R3) -  
017D C4 0308 1109 PDT\$B\_PORT\_NUM(R4) ; Is the remote end our  
68 13 030B 1110 BEQL 40\$ own port number?  
0180 C4 DE 030D 1111 MOVAL PDT\$B\_HSHUT\_DG(R4),R2 ; Branch if so and bypass shutdown dg  
62 D5 0312 1112 TSTL (R2) Get addr of host shutdown dg buffer  
5F 12 0314 1113 BNEQ 40\$ Is dg still queued somewhere?  
OC A3 98 0316 1114 MOVZBW PBSB\_RSTATION(R3),-  
OC A2 0319 1115 PPDSB\_PORT(R2) ; Branch if so  
0101 8F B0 031B 1116 MOVW #<PPD\$C\_SNDDG+<PPD\$M\_RSP@8>,- Set remote port # and  
0E A2 031F 1117 PPDSB\_OPC(R2) zero status byte  
00060002 8F DD 0321 1118 MOVL #<PPD\$C\_HSHUT\_LEN+<PPD\$C\_HOSTSHUT@16>,- ; Set opcode and response bit  
10 A2 0327 1119 PPDSW\_LENGTH(R2) ; Set PPD length and PPD type code  
FC04' 30 0329 1120 BSBW INT\$INS\_COMQH ; Send it out  
032C 1121 TIMEWAIT #<20005,#0,#0,B ; Wait unconditionally for 20 msec  
0353 1122  
0353 1123 SEARCH\_RSPQ:  
0353 1124  
0353 1125 SQRETRY REMQHI PDT\$Q\_RSPQ(R4),R0,ERROR=LOCK\_UNAVAIL  
0367 1126 ; Remove next response pkt from  
0367 1127 head of response queue  
52 0180 C4 1D 0367 1128 BVS 40\$ ; Branch if no more.  
52 50 D1 0369 1129 MOVAL PDT\$B\_HSHUT\_DG(R4),R2 ; Retrive addr of our datagram  
03 12 036E 1130 CMPL R0,R2 Is it our shutdown datagram?  
62 7C 0371 1131 BNEQ 60\$ ; Branch if not  
0373 1132 CLRQ (R2) ; Else show dg buffer dequeued  
0375 1133  
0375 1134  
05 0375 1135 40\$: RSB ; Return from coroutine call and  
0376 1136 go look for next port to send  
0376 1137 shutdown to  
01A0 D4 60 0E 0376 1138 60\$: INSQUE (R0),@PDT\$Q\_TEMP\_RSPQ+4(R4) ; Else save the response on  
0378 1140 ; private queue - may want to  
0378 1141 ; look at it in the dump  
D6 11 037B 1142 BRB SEARCH\_RSPQ ; Continue searching response queue  
037D 1143  
037D 1144 LOCK\_UNAVAIL:  
037D 1145  
037F 1146 TSTL (SP)+ ; SQRETRY BSBWs here, so pop return  
037F 1147  
037F 1148 ALL\_STOPPED:  
037F 1149  
05 037F 1150 RSB  
0380 1151  
0380 1152 .DSABL LSB

## ACTION DISPATCHING

0380 1154 .SBTTL ACTION DISPATCHING  
0380 1155 .SBTTL - ACTION TABLE FORMAT

0380 1157 ;+  
0380 1158 : The ACTION TABLE is a list of action routines to execute for  
0380 1159 : each combination of port-port VC state and event. The format  
0380 1160 : of the table is a list of VC state entries. Each state entry  
0380 1161 : is followed by a list of events possible for that state. Each  
0380 1162 : event entry is followed by a list of actions to be taken for  
0380 1163 : the event. The table is arranged linearly.

0380 1164  
0380 1165 : The various entries are generated by the macros STATE, EVENT,  
0380 1166 : ACTION, and ENDACTION defined in the next section. Actions  
0380 1167 : may return status or not. For actions which do return status,  
0380 1168 : the action dispatcher checks R0 for success/fail status. In  
0380 1169 : case of failure the action dispatcher calls routine CLEANUP  
0380 1170 : and terminates action routine execution.

0380 1171  
0380 1172 : The format of the various types of entry in the action table:

0380 1173  
0380 1174 : STATE: +-----+-----+-----+  
0380 1175 : | offset to nxt st | state code |  
0380 1176 : +-----+-----+-----+

0380 1177  
0380 1178 : EVENT: +-----+-----+-----+  
0380 1179 : | offset to nxt evt | event code |  
0380 1180 : +-----+-----+-----+

0380 1181  
0380 1182 : ACTION: +-----+-----+-----+  
0380 1183 : | offset to routine | arg | code |  
0380 1184 : +-----+-----+-----+

0380 1185  
0380 1186 : Standard inputs to action routines are:

0380 1187  
0380 1188 : R1 -Argument in action table entry  
0380 1189 : R2 -Addr of IDREC/START/STACK/ACK dg, if any  
0380 1190 : R3 -Addr of PB  
0380 1191 : R4 -Addr of PDT

0380 1192  
0380 1193 : The end action actin type is special: it moves the argument  
0380 1194 : into the PB state word and terminates the list of actions. End  
0380 1195 : action entries are a single word long.

0380 1196 :-

## - ACTION TABLE MACROS

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0380 1198 .SBTTL - ACTION TABLE MACROS
0380 1199 :
0380 1200 ; Macro to define a state entry:
0380 1201 :
0380 1202 :
0380 1203 .MACRO STATE CODE
0380 1204 .NOSHOW
0380 1205 $SS=.
0380 1206 .WORD CODE
0380 1207 .IF DF $SSLAST_STATE
0380 1208 .=-$SSLAST_STATE+$STSW_NEXT
0380 1209 .WORD $SS-$SSLAST_STATE
0380 1210 .=-$SS+$STSW_NEXT
0380 1211 .ENDC
0380 1212 .WORD 0
0380 1213 $SSLAST_STATE=$SS
0380 1214 $SSLAST_EVENT=0
0380 1215 .SHOW
0380 1216 .ENDM STATE
0380 1217 :
0380 1218 :
0380 1219 ; Macro to define event entry:
0380 1220 :
0380 1221 :
0380 1222 :
0380 1223 .MACRO EVENT CODE
0380 1224 .NOSHOW
0380 1225 $SS=.
0380 1226 .WORD CODE
0380 1227 .IF NE $SSLAST_EVENT
0380 1228 .=-$SSLAST_EVENT+$EVSW_NEXT
0380 1229 .WORD $SS-$SSLAST_EVENT
0380 1230 .=-$SS+$EVSW_NEXT
0380 1231 .ENDC
0380 1232 .WORD 0
0380 1233 $SSLAST_EVENT=$SS
0380 1234 .SHOW
0380 1235 .ENDM EVENT
0380 1236 :
0380 1237 ; Macro to define action entry:
0380 1238 :
0380 1239 :
0380 1240 :
0380 1241 .MACRO ACTION ROUTINE,FLAG=0,ARG=0,CODE=ACSC_CONTINUE
0380 1242 .NOSHOW
0380 1243 $SS=.
0380 1244 .BYTE CODE!FLAG
0380 1245 .BYTE ARG
0380 1246 .WORD ROUTINE-$SS
0380 1247 .SHOW
0380 1248 .ENDM ACTION
0380 1249 :
0380 1250 :
0380 1251 ; Macro to define an endaction entry:
0380 1252 :
0380 1253 :
0380 1254 .MACRO ENDACTION NEWSTATE

```

## - ACTION TABLE MACROS

H 8

16-SEP-1984 01:14:51 VAX/VMS Macro V04-00  
10-SEP-1984 01:16:23 [DRIVER.SRC]PACONFIG.MAR;2 Page 26 (11)0380 1255  
0380 1256  
0380 1257  
0380 1258  
0380 1259.NOSHOW  
.BYTE ACSC END  
.WORD NEWSTATE  
.SHOW  
.ENDM ENDACTION; Action type code  
; Action arg = new PB state

.SBTTL - ACTION TABLE OFFSETS AND DEFINITIONS

0380	1261		
0380	1262	: Offsets to state, event and action entries in the action	
0380	1263	dispatch table:	
0380	1264		
0380	1265	: State code (codes defined in \$PBDEF)	
0380	1266	; Offset to next state entry	
0380	1267		
00000000	0380	1268 STSW_CODE = 0	: Event code
00000002	0380	1269 STSW_NEXT = 2	; Offset to next event entry
00000000	0380	1271 EVSW_CODE = 0	: Action code
00000002	0380	1272 EVSW_NEXT = 2	; Action routine argument
00000000	0380	1274 ACSB_CODE = 0	; New path blk state on end action
00000001	0380	1275 ACSB_ARG = 1	; Offset to action routine
00000001	0380	1276 ACSW_NEWST = 1	
00000002	0380	1277 ACSW_ACTION = 2	
0380	1278		
0380	1279	: Event code definitions:	
0380	1280		
0380	1281		
0380	1282		
0380	1283		
0380	1284		
00000000	0380	1285 EVSC_START = 0	: Following codes (sign bit clear) assumed equal
00000001	0380	1286 EVSC_STACK = 1	to the corresponding PPD msg types:
00000002	0380	1287 EVSC_ACK = 2	START dg received
00000005	0380	1288 EVSC_ELOG = 5	STACK dg received
00000006	0380	1289 EVSC_HOSTSHUT = 6	ACK dg received
0380	1290		Error log dg received
0380	1291		Host shutdown dg received
0380	1292		The following codes are assumed to have
0380	1293		no definition as PPD types that we
0380	1294		will ever receive (needs to be in
00008000	0380	1295 EVSC_SCSMSG = ^X8000	architecture that sign bit set codes
0380	1296		are reserved.)
00008001	0380	1297 EVSC_TIMEOUT = ^X8001	: SCS control msg received (connx
00008002	0380	1298 EVSC_SEND_START = ^X8002	management or credit)
0380	1299		: Path timer expired
0380	1300		: Send 1st START, initiate handshake
0380	1301	: Action code definitions:	
0380	1302		
0380	1303		
00000000	0380	1304 ACSC-END = 0	
00000001	0380	1305 ACSC-CONTINUE = 1	: No more action routines, update PB state
00000080	0380	1306 STATUS = ^X80	: More action routines.
			: If set, action routine returns status

0330 1308  
 0380 1309  
 0380 1310  
 0380 1311 ACTION\_TABLE::  
 0380 1312  
 0380 1313 STATE PBSC\_CLOSED  
 0384 1314 EVENT EVSC\_SEND\_START  
 0388 1315 ACTION SEND\_1ST\_START  
 038C 1316 ACTION START\_TIMER  
 0390 1317 ENDACTION PBSC\_ST\_SENT  
 0393 1318  
 0393 1319  
 0393 1320 EVENT EVSC\_ELOG  
 0397 1321 ACTION REC\_ERROR\_DG  
 039B 1322 ENDACTION PBSC\_CLOSED  
 039E 1323  
 039F 1324 STATE PBSC\_ST\_SENT  
 03A2 1325  
 03A2 1326 EVENT EVSC\_STACK  
 03A6 1327 ACTION STOP\_TIMER  
 03AA 1328 ACTION BUILD\_SB\_STATUS  
 03AE 1329 ACTION SET\_CIRCUIT\_STATUS  
 03B2 1330 ACTION ENTER\_PB\_STATUS  
 03B6 1331 ACTION SEND\_ACK  
 03BA 1332 ENDACTION PBSC\_OPEN  
 03BD 1333  
 03BD 1334 EVENT EVSC\_START  
 03C1 1335 ACTION BUILD\_SB\_STATUS  
 03C5 1336 ACTION SET\_CIRCUIT\_STATUS  
 03C9 1337 ACTION SEND\_1ST\_STACK  
 03CD 1338 ACTION START\_TIMER  
 03D1 1339 ENDACTION PBSC\_ST\_REC  
 03D4 1340  
 03D4 1341 EVENT EVSC\_TIMEOUT  
 03D8 1342 ACTION SEND\_START\_STATUS  
 03DC 1343 ACTION START\_TIMER  
 03E0 1344 ENDACTION PBSC\_ST\_SENT  
 03E3 1345  
 03E3 1346 EVENT EVSC\_ELOG  
 03E7 1347 ACTION REC\_ERROR\_DG  
 03EB 1348 ENDACTION PBSC\_ST\_SENT  
 03EE 1349  
 03EE 1350 STATE PBSC\_ST\_REC  
 03F2 1351  
 03F2 1352 EVENT EVSC\_ACK  
 03F6 1353 ACTION IGNORE\_DG  
 03FA 1354 ACTION STOP\_TIMER  
 03FE 1355 ACTION ENTER\_PB\_STATUS  
 0402 1356 ENDACTION PBSC\_OPEN  
 0405 1357  
 0405 1358 EVENT EVSC\_SCSMSG  
 0409 1359 ACTION STOP\_TIMER  
 040D 1360 ACTION ENTER\_PB\_STATUS  
 0411 1361 ENDACTION PBSC\_OPEN  
 0414 1362  
 0414 1363 EVENT EVSC\_STACK  
 0418 1364 ACTION STOP\_TIMER

.SBTTL - ACTION TABLE

ACTION\_TABLE::

STATE PBSC\_CLOSED

EVENT EVSC\_SEND\_START  
 ACTION SEND\_1ST\_START  
 ACTION START\_TIMER  
 ENDACTION PBSC\_ST\_SENT

EVENT EVSC\_ELOG  
 ACTION REC\_ERROR\_DG  
 ENDACTION PBSC\_CLOSED

STATE PBSC\_ST\_SENT

EVENT EVSC\_STACK  
 ACTION STOP\_TIMER  
 ACTION BUILD\_SB\_STATUS  
 ACTION SET\_CIRCUIT\_STATUS  
 ACTION ENTER\_PB\_STATUS  
 ACTION SEND\_ACK  
 ENDACTION PBSC\_OPEN

EVENT EVSC\_START  
 ACTION BUILD\_SB\_STATUS  
 ACTION SET\_CIRCUIT\_STATUS  
 ACTION SEND\_1ST\_STACK  
 ACTION START\_TIMER  
 ENDACTION PBSC\_ST\_REC

EVENT EVSC\_TIMEOUT  
 ACTION SEND\_START\_STATUS  
 ACTION START\_TIMER  
 ENDACTION PBSC\_ST\_SENT

EVENT EVSC\_ELOG  
 ACTION REC\_ERROR\_DG  
 ENDACTION PBSC\_ST\_SENT

STATE PBSC\_ST\_REC

EVENT EVSC\_ACK  
 ACTION IGNORE\_DG  
 ACTION STOP\_TIMER  
 ACTION ENTER\_PB\_STATUS  
 ENDACTION PBSC\_OPEN

EVENT EVSC\_SCSMSG  
 ACTION STOP\_TIMER  
 ACTION ENTER\_PB\_STATUS  
 ENDACTION PBSC\_OPEN

EVENT EVSC\_STACK  
 ACTION STOP\_TIMER

; New PB just created  
 ; Initiate START handshake  
 ; Send 1st START dg  
 ; Enable timer  
 ; State moves to start sent

; Error log dg received  
 ; Go log it  
 ; State unchanged

; State= start sent

; Received STACK dg  
 ; Disable timer  
 ; Build a formative SB  
 ; Tell port to open VC  
 ; Move PB to system database  
 ; Send ACK  
 ; Move PB state to open

; Received START dg  
 ; Build formative SB  
 ; Tell port to open VC  
 ; Send STACK dg  
 ; Start a timer  
 ; Move PB state to start rec'd

; Timer expired  
 ; Retry send of START dg  
 ; Restart timer  
 ; PB state stays start sent

; Error log dg received  
 ; Go log it  
 ; State unchanged

; State is start rec'd

; Rec'd ACK dg  
 ; Return dg to DFREQ  
 ; Disable timer  
 ; Move PB to system database  
 ; Move PB state to open

; Rec'd SCS control msg  
 ; Stop timer  
 ; Move PB to system database  
 ; Move PB state to open

; Rec'd STACK dg  
 ; Disable timer

## - ACTION TABLE

041C	1365	ACTION	UPDATE_SWINCARN	;	Copy new incarn # to SB
0420	1366	ACTION	ENTER_PB,STATUS	;	Move PB to system database
0424	1367	ACTION	SEND_ACK	;	Send ACK dg
0428	1368	ENDACTION	PBSC_OPEN	;	Move PB state to open
042B	1369				
042B	1370	EVENT	EVSC_START	;	Rec'd START dg
042F	1371	ACTION	UPDATE_SWINCARN	;	Copy new incarn # to SB
0433	1372	ACTION	SEND_1ST_STACK	;	Send STACK dg
0437	1373	ACTION	START_TIMER	;	Start timer
043B	1374	ENDACTION	PBSC_ST_REC	;	PB state stays same
043E	1375				
043E	1376	EVENT	EVSC_TIMEOUT	;	Timer expired
0442	1377	ACTION	SEND_STACK,STATUS	;	Try another STACK dg
0446	1378	ACTION	START_TIMER	;	Start up the timer again
044A	1379	ENDACTION	PBSC_ST_REC	;	PB state stays same
044D	1380				
044D	1381	EVENT	EVSC_ELOG	;	Error log dg received
0451	1382	ACTION	REC_ERROR_DG	;	Go log it
0455	1383	ENDACTION	PBSC_ST_REC	;	State unchanged
0458	1384				
0458	1385	STATE	PBSC_OPEN	;	Path state is open
045C	1386				
045C	1387	EVENT	EVSC_STACK	;	Rec'd STACK dg
0460	1388	ACTION	SEND_ACK	;	Send ACK dg
0464	1389	ENDACTION	PBSC_OPEN	;	Leave PB state open
0467	1390				
0467	1391	EVENT	EVSC_ACK	;	Rec'd ACK dg
0468	1392	ACTION	IGNORE_DG	;	Return dg to DFREQ
046F	1393	ENDACTION	PBSC_OPEN	;	Leave PB state open
0472	1394				
0472	1395	EVENT	EVSC_START	;	Rec'd START dg on open VC
0476	1396	ACTION	BREAK_PATH	;	Collapse path
047A	1397	ENDACTION	PBSC_VC_FAIL	;	leaving PB state as set by BREAK_PATH
047D	1399				
047D	1400	EVENT	EVSC_ELOG	;	Error log dg received
0481	1401	ACTION	REC_ERROR_DG	;	Go log it
0485	1402	ENDACTION	PBSC_OPEN	;	State unchanged
0488	1403				
0488	1404	EVENT	EVSC_HOSTSHUT	;	Host shutdown received
048C	1405	ACTION	BREAK_HOST	;	Go close VC with special status
0490	1406	ENDACTION	PBSC_VC_FAIL	;	State is vc fail
0493	1407				
0493	1408	STATE	PBSC_VC_FAIL	;	VC failure in progress
0497	1409				
0497	1410	EVENT	EVSC_START	;	Rec'd START dg
0498	1411	ACTION	IGNORE_DG	;	Discard without action
049F	1412	ENDACTION	PBSC_VC_FAIL	;	
04A2	1413				
04A2	1414	EVENT	EVSC_STACK	;	Rec'd STACK dg
04A6	1415	ACTION	IGNORE_DG	;	Discard without action
04AA	1416	ENDACTION	PBSC_VC_FAIL	;	
04AD	1417				
04AD	1418	EVENT	EVSC_ACK	;	Rec'd ACK dg
04B1	1419	ACTION	IGNORE_DG	;	Discard without action
0485	1420	ENDACTION	PBSC_VC_FAIL	;	
0485	1421				

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P  
V

## - ACTION TABLE

04B8 1422  
04B8 1423  
04BC 1424  
04C0 1425  
04C3 1426

EVENT  
ACTION  
ENDACTION

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EVSC\_ELOG  
REC\_ERROR DG  
PBSC\_VC\_FAIL

; Error log dg received  
; Go log it  
; State unchanged

## - ACTION\_DISP, ACTION DISPATCHER

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04C3 1428 .SBTTL - ACTION\_DISP, ACTION DISPATCHER

04C3 1429

04C3 1430 :+ The action dispatcher looks up in the action table the list of

04C3 1431 action routines to execute for the current path block state and

04C3 1432 the event that occurred. If an action routine specifies that it

04C3 1433 returns status, the R0 is checked upon return for success (LBS)

04C3 1434 or failure (LBC). On failure the cleanup routine, CLEANUP, is called

04C3 1435 and ACTION\_DISP exits. Normally, action routines are executed

04C3 1436 until an end action routine is encountered. The end action automatically

04C3 1437 sets the path block state to the value specified in the end action

04C3 1438 argument.

04C3 1439

04C3 1440

04C3 1441 The following register conventions apply for action routines:

04C3 1442

04C3 1443 R2 -Addr of START/STACK/ACK/IDREC dg., if any

04C3 1444 R3 -Addr of formative PB

04C3 1445 R4 -Addr of PDT

04C3 1446 R5 -Addr of current action entry

04C3 1447

04C3 1448 Actions may use R0 and R1, but must use R2 with care. Action

04C3 1449 routines must preserve all other registers.

04C3 1450

04C3 1451 Inputs to ACTION\_DISP:

04C3 1452

04C3 1453 R1 -Event code

04C3 1454 R2-R4 -As shown above

04C3 1455

04C3 1456 Outputs:

04C3 1457

04C3 1458 R0-R2 -Destroyed

04C3 1459 other registers -Preserved

04C3 1460 :-

04C3 1461

04C3 1462 ASSUME EVSC\_START EQ 0 : Assume that events START and

04C3 1463 ASSUME EVSC\_STACK EQ 1 : STACK are .LE. 1

04C3 1464 ASSUME EVSC\_ACK EQ 2 : Assume that events associated with

04C3 1465 rec'd dgs are .LE. 2

04C3 1466

04C3 1467 ASSUME PBSC\_CLOSED EQ 0 : Assume that all the

04C3 1468 ASSUME PBSC\_ST\_SENT EQ 1 : formative path block states

04C3 1469 ASSUME PBSC\_ST\_REC EQ 2 : are .LE. 2

04C3 1470

04C3 1471 .ENABL LSB

04C3 1472

04C3 1473 ACTION\_DISP:

04C3 1474

55 FEB5 CF DD 04C3 1475 PUSHL R5 : Save a register

51 DE 04C5 1476 PUSHL R1 : Save event code

55 FEB5 CF DD 04C7 1477 MOVAL ACTION\_TABLE,R5 : Get addr of action table

04CC 1478

04CC 1479 NEXT\_STATE:

12 A3 65 B0 04CC 1480

12 A3 50 B1 04CF 1481

0B 13 04D3 1482

50 02 A5 32 04D5 1483

MOVW STSW\_CODE(R5),R0 : Get next state code

CMPW R0,PBSW\_STATE(R3) : State codes match?

BEQL LOOKUP\_EVENT : Branch if so

CVTBL STSW\_NEXT(R5),R0 : Get offset to next state

## - ACTION\_DISP, ACTION DISPATCHER

55	4C	13	04D9	1485	BEQL	PB_STATE_ERR	
	50	C0	04DB	1486	ADDL	R0,R5	; Branch if no more states
	EC	11	04DE	1487	BRB	NEXT_STATE	; Else step to nxt state entry
			04E0	1488			; and try it
			04E0	1489	LOOKUP_EVENT:		
85	D5	04E0	1491	TSTL	(R5)+		; Step to start of event list
		04E2	1492				
		04E2	1493	NEXT_EVENT:			
51	65	B1	04E2	1494	CMPW	EVSW_CODE(R5),R1	; Event codes match?
50	02	OB	13	1495	BEQL	NEXT_ACTION	; Branch if yes
	A5	32	04E5	1496	CVTWL	EVSW_NEXT(R5),R0	; Get offset to next event
	3A	13	04E7	1497	BEQL	PB_STATE_ERR	; Branch if no more events
55	50	C0	04ED	1499	ADDL	R0,R5	; Else step to next event entry
	F0	11	04F0	1500	BRB	NEXT_EVENT	; and try it
			04F2	1501			
			04F2	1502	NEXT_ACTION:		
51	85	D5	04F2	1503	TSTL	(R5)+	; Step to 1st/next action entry
	65	95	04F4	1504	TSTB	(R5)	; end of action routines?
	23	13	04F6	1505	BEQL	END_ACTION	; Branch if so
50	01	A5	9A	1506	MOVZBL	ACSB_ARG(R5),R1	; Pick up argument
	02	A5	32	1507	CVTWL	ACSW_ACTION(R5),R0	; Get offset to routine
	6540	16	0500	1508	JSB	(R5)[R0]	; Call action routine
	65	95	0503	1509	TSTB	(R5)	; Does routine return status?
E8	50	EB	14	1510	BGTR	NEXT_ACTION	; Branch if not
	51	8ED0	0507	1511	BLBS	R0,NEXT_ACTION	; Branch if status good
01	51	D1	050A	1512	POPL	R1	; Retrieve event code
	03	14	0510	1513	CMPL	R1,#EVSC_STACK	; Is it rec'd START or STACK dg?
	FAEB	30	0512	1514	BGTR	10\$	; Branch if not
			0515	1515	BSBW	INTSINS_DFREEQ1	; Else must return rec'd dg to
			0515	1516			free queue to prevent depletion
55	8ED0	0515	1517				
02C3	31	0515	1518	10\$: POPL	R5	; Restore R5	
		0518	1520	BRW	CLEANUP	; Else xfer to PB/SB cleanup and	
		051B	1521			return from there	
		051B	1522				
		051B	1523	END_ACTION:			
01	A5	B0	051B	1524			
12	A3	051B	1525	MOVW	ACSW_NEUST(R5),-	; Update state of path block	
	51	8ED0	051E	1526	POPL	PBSW_STATE(R3)	; Clear event type code from stack
		0520	1527	R1			
55	8ED0	0523	1528	20\$: POPL	R5	; Restore R5	
	05	0523	1529	RSB		; Return	
		0526	1530				
		0527	1531				
		0527	1532	PB_STATE_ERR:			
51	8ED0	0527	1533	POPL	R1	; Retrieve event code	
51	D5	052A	1534	TSTL	R1	; Indicate that dg is held?	
03	19	052C	1535	BLSS	30\$	; Branch if not	
FACF	30	052E	1536	BSBW	INTSINS_DFREEQ1	; Else return PPD handshake dg	
		0531	1537			to free queue	
		0531	1538				
		0531	1539				
12	A3	B1	0531	1540	30\$: CMPW	PBSW_STATE(R3),-	; Is path state in formative
02			0534	1541		#PBSC_ST_REC	state?

## - ACTION\_DISP, ACTION DISPATCHER

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DE	18	0535	1542	BLEQU	10\$
		0537	1543		
EA	11	0537	1544	BRB	20\$
		0539	1545		
		0539	1546	.DSABL	LSB

; Branch if so to delete PB and  
; abandon start attempt  
; Else ignore, join common exit

## ACTION ROUTINES

0539 1548 .SBTTL ACTION ROUTINES  
 0539 1549 .SBTTL - SEND\_1ST\_START, SEND 1ST START DG  
 0539 1550 .SBTTL - SEND\_START, SEND A START DATAGRAM

0539 1552 :+  
 0539 1553 : SEND\_START allocates a datagram buffer from nonpaged pool,  
 0539 1554 formats a START message in it and sends the datagram. The data  
 0539 1555 that goes into the START message is assembled into the message  
 0539 1556 by routine FMT\_START\_DATA.

0539 1557 : SEND\_START has two entries: SEND\_1ST\_START which resets the START  
 0539 1558 retry count and SEND\_START which decrements and checks the retry  
 0539 1559 count before sending the datagram.

0539 1560 : The retries must continue until the target remote port is polled  
 0539 1561 again. This time depends on the interval between poller wakeups,  
 0539 1562 the number of ports being polled at each poller wakeup, the total  
 0539 1563 number of ports to be polled, and the time between retries  
 0539 1564 (SCSS\$GW\_PASTMOUT) as follows:  
 0539 1565 # retries = (SCSS\$GB\_PAMXPORT \* SCSS\$GW\_PAPOLINT) /  
 0539 1566 (SCS\$GB\_PANPOLL \* SCSS\$GW\_PASTMOUT)

0539 1567 : The retry count is computed each time it's set since the dependent  
 0539 1568 variables are dynamic SYSGEN parameters.

0539 1569 : SEND\_START may fail for two reasons: insufficient pool to  
 0539 1570 allocate the datagram buffer, or retry count exceeded.

0539 1571 : Inputs:  
 0539 1572 0539 1573 0539 1574 0539 1575 0539 1576 0539 1577 0539 1578 0539 1579 R2 -Addr of datagram to turn around (1ST\_START)  
 0539 1580 R3 -Addr of PB  
 0539 1581 R4 -Addr of PDT

0539 1582 : Outputs:  
 0539 1583 0539 1584 0539 1585 R0 -0/1 for fail/success (SEND\_START only)  
 0539 1586 R1,R2 -Destroyed  
 0539 1587 other registers -Preserved

0539 1588 : PPD message format assumption:  
 0539 1589 0539 1590 0539 1591 0539 1592 0539 1593 ASSUME PPD\$W\_LENGTH+2 EQ PPD\$W\_MTYPE  
 0539 1594 .ENABL LSB  
 0539 1595 0539 1596 0539 1597 0539 1598 SEND\_1ST\_START:  
 0539 1599 0539 1600 MOVL #<PPD\$C\_START@16 + PPD\$C\_START\_LEN>,-  
 10 3E DD 0539 1601 PPD\$W\_LENGTH(R2) : Set dg size and type  
 10 A2 0538 1602 BRB COM\_SEND\_1 : Go do it  
 24 11 053D 1603  
 053F 1604 SEND\_START:

## - SEND\_START, SEND A START DATAGRAM

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22 A3	B7	053F	1605				
14	13	0542	1606	DECW	PBSW_RETRY(R3)	; Decrement retry count	
FAB9.	30	0544	1607	BEQL	SEND_ERR	; Branch if no retries left	
OE 50	E9	0547	1608	BSBW	INT\$ALLOC_DG1	; Allocate buffer from pool	
			054A	BLBC	R0,SEND_ERR	; Branch if no pool	
0242	30	054A	1611	10\$: BSBW	FMT_START DATA	; Set up start data	
3E	D0	054D	1612	MOVL	#CPPDSC_START@16 + PPDSC_START LEN>,-		
10 A2		054F	1613		PPDSW_LENGTH(R2)	; Set dg size and type	
03AB	30	0551	1614	BSBW	SNDDG_RET	; Send dg with RETFLAG=TRUE	
			0554			; to channel dg to response	
			0554			queue for return to pool	
			0554				
			1618	SEND_SUCCESS:			
			0554				
50 01	9A	0554	1620	MOVZBL	#SSS_NORMAL,R0	; Status is success	
	05	0557	1621	RSB		; Return	
		0558	1622				
		0558	1623	SEND_ERR:			
		0558	1624				
50	D4	0558	1625	CLRL	R0	; Set status = fail	
	05	055A	1626	RSB			
		055B	1627				
		055B	1628	.DSABL	LSB		

055B 1630 .SBTTL - SEND\_STACK, SEND A STACK DATAGRAM

055B 1631

055B 1632

055B 1633 + This routine has two entries:

055B 1634

055B 1635 SEND\_1ST\_STACK resets the retry count for sending STACK's and

055B 1636 recycles the received START datagram into a STACK message.

055B 1637 See SEND\_1ST\_START comments regarding calculation of the

055B 1638 retry count. This entry always completes with success.

055B 1639

055B 1640 SEND\_STACK is called when the timer expires and a retry is

055B 1641 necessary. It decrements and checks the retry count. If more retries

055B 1642 remain, it allocates a datagram buffer from pool. This entry can

055B 1643 fail due to expired retry count or insufficient pool.

055B 1644

055B 1645 Both entries wind up by formatting and sending a STACK datagram.

055B 1646

055B 1647 Inputs:

055B 1648

055B 1649 R2 -Addr of rec'd datagram (if 1ST\_STACK)

055B 1650 R3 -Addr of PB

055B 1651 R4 -Addr of PDT

055B 1652

055B 1653 Outputs:

055B 1654

055B 1655 R0 -0/1 for fail/success

055B 1656 R1, R2 -Destroyed

055B 1657 other registers -Preserved

055B 1658

055B 1659

055B 1660

055B 1661 PPD message format assumption:

055B 1662

055B 1663

055B 1664

055B 1665 .ENABL LSB

055B 1666

055B 1667 SEND\_1ST\_STACK:

055B 1668

0001003E 8F DD 10 A2 055B 1669 MOVL #<PPD\$C\_STACK@16 + PPD\$C\_STACK\_LEN>,-

0561 1670 PPD\$W\_LENGTH(R2) ; Set dg size and type

0563 1671

0563 1672 COM\_SEND\_1:

0563 1673

50 00000000'GF 9A 0563 1674 MOVZBL G^SCSSGB\_PAMXPORT,R0 ; Get maximum number of ports

50 00000000'GF A4 056A 1675 MULW2 G^SCSSGW\_PAPOLINT,R0 ; Compute maximum port #

51 00000000'GF 9A 0571 1676

51 00000000'GF A4 0578 1677

50 50 51 C7 057F 1678

22 A3 50 01 A1 0583 1680

0204 30 058B 1681

037A 30 058B 1682

058E 1683

058E 1684

058E 1685

C4 11 058E 1686

0563 1674

056A 1675

0571 1676

0578 1677

057F 1678

057F 1679

DIVL3 R1,R0,R0

ADDW3 #1,R0,PBSW\_RETRY(R3)

BSBW FM# START DATA

BSBW SND\$G\_NORET

BRB SEND\_SUCCESS

: \* poller interval

: Get # ports to poll per interval

: Compute # ports to poll per

: interval \* start timeout

: Divide, increment in case of

: remainder, and save retry count

: Set up start data

: Send dg with RETFLAG=FALSE

: to channel dg buffer back to

: free queue

: Take success exit

## - SEND\_STACK, SEND A STACK DATAGRAM

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		0590	1687			
		0590	1688	SEND_STACK:		
		0590	1689			
22 A3	B7	0590	1690	DECW	PBSW_RETRY(R3)	; Decrement retry counter
C3	13	0593	1691	BEQL	SEND_ERR	; Branch if no retries left
FA68'	30	0595	1692	BSBW	INT\$ALLOC DG1	Allocate dg buffer
BD 50	E9	0598	1693	BLBC	RO_SEND_ERR	; Branch if no pool
01F1	30	0598	1694	BSBW	FM\$ START DATA	Set up start data
0001003E	8F	059E	1695	MOVL	#<PPDSC_STACK@16 + PPDSC_STACKLEN>,-	
10 A2	00	05A4	1696		PPDSW_LENGTH(R2)	Set dg size and type
0356	30	05A6	1697	BSBW	SNDDG_RET	; Send dg with RETFLAG=TRUE
		05A9	1698			to channel dg to response
		05A9	1699			queue when sent
FFA8	31	05A9	1700	BRW	SEND_SUCCESS	; Take success exit
		05AC	1701			
		05AC	1702	.DSABL	LSB	

## - SEND\_ACK, SEND ACK DATAGRAM

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OSAC 1704 .SBTTL - SEND\_ACK, SEND ACK DATAGRAM  
 OSAC 1705  
 OSAC 1706 :+  
 OSAC 1707 : SEND\_ACK turns a previously received STACK datagram into an  
 OSAC 1708 : ACK and sends the datagram. No failures are possible.  
 OSAC 1709  
 OSAC 1710 Inputs:  
 OSAC 1711  
 OSAC 1712 R2 -Addr of dg being turned around  
 OSAC 1713 R3 -Addr of PB  
 OSAC 1714 R4 -Addr of PDT  
 OSAC 1715  
 OSAC 1716 Outputs:  
 OSAC 1717 R0,R1 -Destroyed  
 OSAC 1718 other registers -Preserved  
 OSAC 1719  
 OSAC 1720 :-  
 OSAC 1721  
 OSAC 1722 : PPD message format assumption:  
 OSAC 1723  
 OSAC 1724  
 OSAC 1725  
 OSAC 1726 ASSUME PPD\$W\_LENGTH+2 EQ PPD\$W\_MTYPE  
 OSAC 1727  
 OSAC 1728 .ENABL LSB  
 OSAC 1729  
 OSAC 1730 SEND\_ACK:  
 OSAC 1731  
 00020004 8F D0 OSAC 1732 MOVL #<PPD\$C\_ACK@16 + PPD\$C\_ACK\_LEN>,-  
 10 A2 0351 31 OSAC 1733 PPD\$W\_LENGTH(R2) ; Set dg size and type  
 05B2 05B4 1734 BRW SNDDG\_NORET ; Send dg with RETFLAG=FALSE  
 05B7 1735 ; to channel dg buffer back  
 05B7 1736 ; free queue.  
 05B7 1737  
 05B7 1738 .DSABL LSB

- UPDATE\_INCARN, UPDATE SW INCARN FROM      16-SEP-1984 01:14:51 VAX/VMS Macro V04-00  
     10-SEP-1984 01:16:23 [DRIVER.SRC]PACONFIG.MAR;2

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05B7 1740 .SBTTL = UPDATE\_INCARN, UPDATE SW INCARN FROM  
 05B7 1741 .SBTTL = 2ND START/STACK  
 05B7 1742  
 05B7 1743 ;\*  
 05B7 1744 ; This routine exists primarily for the convenience of the HSC  
 05B7 1745 ; which wants to sent its incarnation to its startup time, but  
 05B7 1746 ; does not have a clock. The HSC uses the first PPDSQ CURTIME  
 05B7 1747 ; it sees in a START/STACK that is nonzero as its start time.  
 05B7 1748 ; Until it receives the time from some system in the cluster,  
 05B7 1749 ; it conducts start handshakes with a software incarnation number  
 05B7 1750 ; of zero.  
 05B7 1751  
 05B7 1752 ; If VMS receives a START from the HSC before the HSC has set  
 05B7 1753 ; its start time, then the received START has an incarnation number  
 05B7 1754 ; of zero. A subsequent START/STACK from the HSC will however have  
 05B7 1755 ; a proper incarnation number which is used by this routine to  
 05B7 1756 ; revise the formative SB.  
 05B7 1757  
 05B7 1758 Inputs:  
 05B7 1759  
 05B7 1760 R2 -Addr of START/STACK dg  
 05B7 1761 R3 -Addr of formative PB  
 05B7 1762 R4 -Addr of PDT  
 05B7 1763  
 05B7 1764 Outputs:  
 05B7 1765  
 05B7 1766 R0 -Destroyed  
 05B7 1767 Other registers -Preserved  
 05B7 1768  
 05B7 1769  
 05B7 1770 .ENABL LSB  
 05B7 1771  
 05B7 1772 UPDATE\_SWINCARN:  
 05B7 1773  
 50 30 A3 D0 05B7 1774 MOVL PBSL\_SBLINK(R3),R0 : Get formative SB  
 28 A2 7D 05B8 1775 MOVQ PPDSQ\_SWINCARN(R2),- : Update formative SB with  
 2C A0 05 05BE 1776 SB\$Q\_SWINCARN(R0) : latest SW incarnation #  
 05C0 1777 RSB : Return  
 05C1 1778  
 05C1 1779 .DSABL LSB

- ENTER\_PB, MOVE PB (AND SB) FROM FORMATIVE LISTS TO SYSTEM WIDE DATABASE

05C1 1781 .SBTTL =  
05C1 1782 .SBTTL =  
05C1 1783  
05C1 1784 :+  
05C1 1785 : ENTER\_PB moves a pathblock and, if necessary, its associated system  
05C1 1786 : block from the formative pathblock list to the system wide  
05C1 1787 : configuration database. In the process, and SCS send message  
05C1 1788 : buffer and receive buffer, and SETCKT dg are allocated. The send  
05C1 1789 : buffer address is stored in the PB and the receive buffer is queued to  
05C1 1790 : the port. If the allocation fails, the path block ad system block remain  
05C1 1791 : on the formative list and error exit is taken.  
05C1 1792  
05C1 1793 : What happens to the formative system block depends upon the current  
05C1 1794 : database:  
05C1 1795  
05C1 1796 : -If a matching SB does not already exist,  
05C1 1797 : then the formative SB is inserted in the database along  
05C1 1798 : with its formative PB.  
05C1 1799  
05C1 1800 : -If a matching system exists, then check if the  
05C1 1801 : existing SB has any PB's linked to it. If not, refresh the  
05C1 1802 : old SB with information from the formative SB and link the  
05C1 1803 : formative PB to the refreshed SB.  
05C1 1804  
05C1 1805 : -If the existing matching SB has paths to it, check if the  
05C1 1806 : existing SB and formative SB have the same software incarnation.  
05C1 1807 : If not, then two different systems must be masquerading as the  
05C1 1808 : same system ID and the formative SB and PB are thrown away  
05C1 1809 : (we refuse to talk to the newcomer.)  
05C1 1810  
05C1 1811 : If the incarnation numbers match, then we just add the formative  
05C1 1812 : PB to the existing SB's list of paths and discard the formative  
05C1 1813 : SB.  
05C1 1814  
05C1 1815 : A matching system means one that matches in both system ID and node  
05C1 1816 : name. SB's that match in one, but not the other are rejected and no  
05C1 1817 : vc will be opened to such a system.  
05C1 1818  
05C1 1819 : Naturally, there is an exception to the rule excluding systems with  
05C1 1820 : the same node name. Version 3.x systems with matching node names  
05C1 1821 : but unique system ID's will be permitted to enter the database.  
05C1 1822 : This is because 3.x systems all had the same node name (all blanks)  
05C1 1823 : and their presence will have no effect on the VAXcluster sysap  
05C1 1824 : in a 4.x system.  
05C1 1825  
05C1 1826 : Inputs:  
05C1 1827  
05C1 1828 R3 -Addr of formative PB  
05C1 1829 R4 -Addr of PDT  
05C1 1830  
05C1 1831 : Outputs:  
05C1 1832  
05C1 1833 R0 -0/1 for fail/success  
05C1 1834 R1 -Destroyed  
05C1 1835 other registers -Preserved  
05C1 1836  
05C1 1837

## - LISTS TO SYSTEM WIDE DATABASE

05C1 1838 ;  
 05C1 1839 ; System Block adjacency assumptions:  
 05C1 1840 ;  
 05C1 1841 ;  
 05C1 1842 ASSUME SB\$B\_SYSTEMID+8 EQ SBSU\_MAXDG  
 05C1 1843 ASSUME SB\$U\_MAXDG+2 EQ SBSU\_MAXMSG  
 05C1 1844 ASSUME SBSU\_MAXMSG+2 EQ SBST\_SWTYPE  
 05C1 1845 ASSUME SBST\_SWTYPE+4 EQ SBST\_SWVERS  
 05C1 1846 ASSUME SBST\_SWVERS+4 EQ SB\$Q\_SWINCARN  
 05C1 1847 ASSUME SB\$Q\_SWINCARN+8 EQ SBST\_HWTYP  
 05C1 1848 ASSUME SBST\_HWTYP+4 EQ SBSB\_HUVERS  
 05C1 1849 ASSUME SBSB\_HUVERS+12 EQ SBST\_NODENAME  
 05C1 1850 ASSUME SBST\_NODENAME+16 EQ SBSL\_DDB  
 05C1 1851 ;  
 0000003C 05C1 1852 UPDATE\_LEN = SBSL\_DDB-SBSB\_SYSTEMID  
 05C1 1853 ;  
 05C1 1854 .ENABL LSB  
 05C1 1855 ;  
 05C1 1856 ENTER\_PB:  
 05C1 1857 ;  
 52 DD 05C1 1858 PUSHL R2 ; Save R2  
 FA3A' 30 05C3 1859 BSBW INT\$ALLOC\_MSG ; Allocate a msg buffer  
 03 50 E8 05C6 1860 BLBS R0,10\$ ; Branch if got it  
 0114 31 05C9 1861 BRW ENTER\_ERR ; Else go to error  
 40 A3 52 D0 05CC 1862 ;  
 FA2D' 30 05D0 1863 10\$: MOVL R2,PBSL\_SCSMSG(R3) ; Assign buffer to PB for SCS  
 03 50 E8 05D3 1864 BSBW INT\$ALLOC\_PPDDG ; control messages sent  
 00D8 31 05D6 1865 BLBS R0,30\$ ; Allocate a PPD dg buffer  
 00CB 31 05D9 1866 BRW ENTER\_ERR1 ; Branch if got it  
 54 A3 52 D0 05D9 1867 ; Else go clean up  
 FA20' 30 05DD 1868 30\$: MOVL R2,PBSL\_CLSCKT\_DG(R3) ; Save addr of PPD dg  
 03 50 E8 05E0 1869 BSBW INT\$ALLOC\_MSG ; Allocate a msg buffer for  
 00CB 31 05E3 1870 05E6 1871 SCS control msg receive  
 05E6 1872 BLBS R0,40\$ ; Branch if got it  
 05E3 1873 BRW ENTER\_ERR2 ; Else handle error  
 52 50 30 A3 D0 05E6 1874 ;  
 00000000'GF DE 05E9 1875 40\$: BSBW INT\$INS\_MFREEQ ; Queue buffer to port  
 51 52 D0 05ED 1876 MOVL PBSL\_SBCINK(R3),R0 ; Get addr of formative SB  
 05F4 1877 MOVAL G\$SC5\$GQ\_CONFIG,R2 ; Get SB listhead  
 05F7 1878 MOVL R2,R1 ; Hold starting point  
 05F7 1879 ;  
 05F7 1880 CMP\_EXIST\_SBS:  
 05F7 1881 ;  
 52 62 D0 05F7 1882 MOVL (R2),R2 ; Get next SB in list  
 51 52 D1 05FA 1883 CMPL R2,R1 ; Back where we started?  
 75 13 05FD 1884 BEQL MOVE\_SB ; Branch if so, this system  
 05FF 1885 ; isn't here  
 18 A0 D1 05FF 1886 CMPL SB\$B\_SYSTEMID(R0),- ; Check for system ID match  
 18 A2 0602 1887 SB\$B\_SYSTEMID(R2) ; on low 4 bytes  
 07 12 0604 1888 BNQP 50\$ ; Branch if no match  
 1C A0 B1 0606 1889 CMPW SB\$B\_SYSTEMID+4(R0),- ; Check for system ID match  
 1C A2 0609 1890 SB\$B\_SYSTEMID+4(R2) ;  
 16 13 060B 1891 BEQL 55\$ ; Branch if matches  
 060D 1892 ;  
 29 A0 B1 060D 1893 50\$: CMPW SBST\_SWVERS+1(R0),- ; Is the formative system block  
 2E33 8F 0610 1894 #^A/3./ ; for a V3.n system?

LSS33 SYSTEM WIDE DATABASE							10-SEP-1984 01:10:25	EDRIVER.SYSCPACONFIG.DAT
E2	13	0613	1895	BEQL	CMP_EXIST_SBS		: Branch if so and bypass node name uniqueness test	
44 AD	44	0615	1896	PUSHR	#^M<R0,R1,R2,R3>		: Save registers destroyed in CMPC	
OF	88	0615	1897	CMPC3	#16, SB\$T_NODENAME(R0),-		: Are node names the same?	
10	29	0617	1898		SBS\$T_NODENAME(R2)			
A2		0618	1899	BEQL	56\$			
OE	13	061D	1900				Branch if node names are same, but SYSIDs are not -- can't talk to this system because there is a configuration error	
		061F	1901				Restore registers	
		061F	1902				Continue searching existing SBs	
		061F	1903					
OF	BA	061F	1904	POPR	#^M<R0,R1,R2,R3>			
D4	11	0621	1905	BRB	CMP_EXIST_SBS			
		0623	1906					
44 AD	44	0623	1907	55\$:	PUSHR	#^M<R0,R1,R2,R3>	Save reg destroyed by cmpc	
10	29	0625	1908	CMPC3	#16, SB\$T_NODENAME(R0),-		Do the system's node names match?	
A2		0629	1909		SBS\$T_NODENAME(R2)			
03	13	062B	1910	BEQL	57\$		Continue if so	
00AC	31	062D	1911	56\$:	BRW	ENTER_ERR4	Branch if not -- don't talk to this system	
OF	BA	0630	1912	57\$:	POPR	#^M<R0,R1,R2,R3>	Restore destroyed registers	
A2	D5	0632	1914		TSTL	SB\$L_PBCONNX(R2)	Does existing SB have paths?	
27	12	0635	1915	BNEQ		CHK_INCARN_ERR	If so, go check for inconsistent incarnations	
		0637	1916					
		0637	1917					
		0637	1918	REFRESH_SB:				
		0637	1919					
0000'8F	52	D1	0637	1920	CMPL	R2, #SCSSGA_LOCALSB	Is this the local SB?	
	OE	12	063E	1921	BNEQ	DO_REFRESH		
2C A0		D1	0640	1922	CMPL	SB\$Q_SWINCARN(R0),-	Branch if not	
2C A2		0643	1923			SBSQ_SWINCARN(R2)	Else is the new incarnation the same as the old?	
30 A0	73	12	0645	1924	BNEQ	ENTER_ERR3	Branch if not -- this must be a different host masquerading as us	
30 A2	D1	0647	1925	CMPL				
30 A2	6C	12	064A	1926		SBSQ_SWINCARN+4(R0),-		
		064C	1927	BNEQ		SBSQ_SWINCARN+4(R2)		
		064E	1928			ENTER_ERR3		
		064E	1929	DO_REFRESH:				
14 A2	53	D0	064E	1930	MOVL	R3, SB\$L_PBCONNX(R2)	Set formative PB as first path to use for a connx in old SB	
		0652	1932	PUSHR	#^M<R0,R1,R2,R3,R4,R5>	Save regs destroyed by movc		
18 A0	3F	BB	0652	1933	MOV3	#UPDATE LEN,-	Update old SB with new SB info	
18 A2	3C	28	0654	1934		SBSB_SYSTEMID(R0),-		
		0656	1935			SBSB_SYSTEMID(R2)		
3F	BA	0658	1936	POPR	#^M<R0,R1,R2,R3,R4,R5>	from start handshake dg		
OE	11	065A	1937	BRB	DELETE_SB			
		065C	1938				Restore registers destroyed	
		065E	1939				Go delete new SB and complete	
		065E	1940				entering PB in database	
		065E	1941	CHK_INCARN_ERR:				
		065E	1942					
2C A0	D1	065E	1943	CMPL	SB\$Q_SWINCARN(R0),-	Is this the same incarnation of		
2C A2		0661	1944		SBSQ_SWINCARN(R2)	of the system we've already got?		
55	12	0663	1945	BNEQ	ENTER_ERR3	Branch if not because this means		
30 A0	D1	0665	1946	CMPL	SBSQ_SWINCARN+4(R0),-	the system is really a different		
30 A2	4E	12	0668	1947		SBSQ_SWINCARN+4(R2)	system with the same system ID	
		066A	1948	BNEQ	ENTER_ERR3			
		066C	1949					
		066C	1950					
		066C	1951	:	This system already has an SB in the database. Delete formative			

## - LISTS TO SYSTEM WIDE DATABASE

066C 1952 : SB and insert formative path block only into the system wide  
 066C 1953 : configuration database. R0 has the address of the formative SB.  
 066C 1954 :  
 066C 1955 :  
 066C 1956 DELETE\_SB:  
 066C 1957 :  
 00000000'GF 16 066C 1958 JSB G^COM\$DRVDEALMEM : Deallocate it to pool  
 0B 11 0672 1959 BRB MOVE\_PB : Join common PB move  
 0674 1960 :  
 0674 1961 : This system is new. Move the formative SB to the system wide  
 0674 1962 : configuration database and link formative PB to it. R0 has the  
 0674 1963 : address of the formative SB.  
 0674 1964 :  
 0674 1965 :  
 0674 1966 :  
 0674 1967 MOVE\_SB:  
 0674 1968 :  
 04 B1 52 50 D0 0674 1969 MOVL R0,R2 : Copy addr of formative SB  
 0E 0677 1970 INSNQUE (R2),A4(R1) : Insert formative SB on tail of  
 0678 1971 : system configuration list  
 14 A2 53 53 D0 067B 1972 MOVL R3,SB\$L\_PBCONNX(R2) : Set formative PB as first  
 067F 1973 : path to use for a connection  
 067F 1974 :  
 067F 1975 MOVE\_PB:  
 067F 1976 :  
 10 B2 53 63 0F 067F 1977 REMQUE (R3),R3 : Remove formative path block  
 06 63 0E 0682 1978 INSNQUE (R3),ASBSL\_PBBL(R2) : and link to system block  
 12 0686 1979 BNEQ 60\$: Branch if not block in list  
 0688 1980 :  
 0688 1981 : Give notification that the SB is new or reused  
 0688 1982 :  
 0688 1983 : R2 -> SB  
 0688 1984 : R0,R1 need not be preserved  
 0688 1985 :  
 00000000'GF 16 0688 1986 JSB G^SCSSNEW\_SB : Note the new SB  
 30 A3 52 D0 068E 1987 60\$: MOVL R2,PBSL\_SBLINK(R3) : Save final SB addr in PB  
 38 A3 DE 0692 1988 MOVAL PBSL\_WAITQFL(R3),- : Set PB general wait queue  
 38 A3 DE 0695 1989 MOVAL PBSL\_WAITQFL(R3),- to no entries  
 38 A3 DE 0697 1990 MOVAL PBSL\_WAITQFL(R3),-  
 3C A3 DE 069A 1991 INCW PDT\$# PBCOUNT(R4) : Step count of PB's on this PDT  
 0112 C4 B6 069C 1993 MOVL PBSB\_RSTATION(R3),R0 : Retrieve the remote port number  
 50 0C A3 D0 06A0 1994 BBCC R0,PDT\$B\_PLOGMAP(R4),65\$: Clear bit in error logging mask  
 00 0134 C4 50 E5 06A4 1995 65\$: MOVZWL #SSS\_NORMAL,R0 corresponding to remote port number  
 50 01 3C 06AA 1996 : Set status = success  
 06AD 1997 :  
 06AD 1998 ENTER\_DONE:  
 06AD 2000 :  
 52 BED0 05 06AD 2001 POPL R2 : Restore saved register  
 0680 2002 RSB : Return  
 06B1 2003 :  
 06B1 2004 ENTER\_ERR1:  
 06B1 2005 ENTER\_ERR2:  
 06B1 2006 :  
 52 40 A3 D0 06B1 2007 MOVL PBSL\_SCSMSG(R3),R2 : Get addr of SCS send buffer  
 F948' 30 06B5 2008 BSBW INT\$DEAL\_MSG : and return to pool

- LISTS TO SYSTEM WIDE DATABASE

```

26 11 06B8 2009      BRB    ENTER_ERR      ; Join common error exit
06BA 2010
06BA 2011
06BA 2012
ENTER_ERR3:
51 0C A3 D0 06BA 2013      MOVL   PBSB_RSTATION(R3),R1      ; Retrieve the remote port number
51 C4 51 E2 06BE 2014      BBSS   R1,PDTSB_PLOGMAP(R4),70$  ; Branch if remote port already logged
55 55 DD 06C4 2015      PUSHL  R5
55 52 D0 06C6 2016      MOVL   R2,R5      ; Otherwise save R5
52 52 D4 06C9 2017      CLRL   R2
51 53 D0 06CB 2018      MOVL   R3,R1      ; Move known system SB address into R5
50 08 9A 06CE 2019      MOVZBL #PÄRSK_ES_RSCKS,RO  ; Indicate that there is no packet
F92C' 30 06D1 2020      BSBW   ELOGSPACKET
55 8ED0 06D4 2021      POPL   R5
55 8ED0 06D7 2022      70$:  BSBW   INTSMFQ2POOL      ; Set the appropriate error subtype
D5 11 06DA 2023      BRB    ENTER_ERR2      ; Go log conflict
06DC 2024
06DC 2025
06DC 2026      ENTER_ERR4:
06DC 2027
OF BA 06DC 2028      POPR   #^M<R0,R1,R2,R3>      ; Remove queued SCS recv buffer
06DE 2029
DA 11 06DE 2030      BRB    ENTER_ERR3      ; Join rest of error handling
06EO 2031
06EO 2032      ENTER_ERR:
06EO 2033
52 54 A3 D0 06E0 2034      MOVL   PBSL_CLSCKT_DG(R3),R2      ; Get the close circuit dg addr
06 12 06E4 2035      BNEQ  80$      ; Branch if got one
F917' 30 06E6 2036      BSBW   INT$ALLOC_PPDDG
C1 50 E9 06E9 2037      BLBC   R0,ENTER_DONE      ; Else allocate a dg buffer
06EC 2038
06EC 2039
06EC 2040
06EC 2041
06EC 2042
C9 06EC 2043 80$:  BISL3  #<PPDSM_RSP@24>!-      ; Branch if no pool -- this vc will
06ED 2044      <PPDSC_SETCKT@16>,-      ; dangle till somebody tries to use
06ED 2045      PBSB_RSTATION(R3),-      ; it by sending a connect request.
PPDSB_PORT(R2)
06F4 2046
MOVZWL #PPDSM_CST,PPDSW_MASK(R2)      ; At that time we have another chance
CLRL  PPDWSW_R_VAL(R2)      ; to set it closed.
14 A2 3C 06F6 2047      CLRL   PPDWSW_R_VAL(R2)      ; Format the dg into a SETCKT
F8FE' 30 06FF 2049      BSBW   INT$I$S_COMQH
50 D4 0702 2050      CLRL   R0
A7 11 0704 2051      BRB    ENTER_DONE      ; and ask for vc state to be closed
0706 2052
0706 2053      .DSABL LSB      ; Do it at high priority
                                ; Set status to failed
                                ; Go to exit routine

```

- BUILD\_SB, BUILD A FORMATIVE SYSTEM BLO

0706 2055 .SBTTL - BUILD\_SB, BUILD A FORMATIVE SYSTEM BLOCK

0706 2056

0706 2057 :+  
0706 2058 : BUILD\_SB allocates a system block from nonpaged pool and sets  
0706 2059 : it up with information from the received START or STACK datagram.  
0706 2060 : If insufficient pool is available, then the routine returns failure.

0706 2061

0706 2062 Inputs:

0706 2063

0706 2064 R2 -Addr of START/STACK dg  
0706 2065 R3 -Addr of formative PB  
0706 2066 R4 -Addr of PDT

0706 2067

0706 2068 Outputs:

0706 2069

0706 2070 R0 -0/1 for fail/success  
0706 2071 R1 -Destroyed  
0706 2072 other registers -Preserved

0706 2073 :-

0706 2074

0706 2075

0706 2076 Data structure adjacency assumptions:  
0706 2077

0706 2078

0706 2079 ASSUME SB\$B\_SYSTEMID+8 EQ SBSW\_MAXDG  
0706 2080 ASSUME SBSW\_MAXDG+2 EQ SBSW\_MAXMSG  
0706 2081 ASSUME SBSW\_MAXMSG+2 EQ SBST\_SWTYPE  
0706 2082 ASSUME SBST\_SWTYPE+4 EQ SBST\_SWVERS  
0706 2083 ASSUME SBST\_SWVERS+4 EQ SBSQ\_SWINCARN  
0706 2084 ASSUME SBSQ\_SWINCARN+8 EQ SBST\_HWTYP  
0706 2085 ASSUME SBST\_HWTYP+4 EQ SBSB\_HWVERS  
0706 2086 ASSUME SBST\_NODENAME+16 EQ SBSB\_DDB

0706 2087

0706 2088 ASSUME PPDSB\_SYSTEMID+8 EQ PPD\$W\_MAXDG  
0706 2089 ASSUME PPD\$W\_MAXDG+2 EQ PPD\$W\_MAXMSG  
0706 2090 ASSUME PPD\$W\_MAXMSG+2 EQ PPD\$T\_SWTYPE  
0706 2091 ASSUME PPD\$T\_SWTYPE+4 EQ PPD\$T\_SWVERS  
0706 2092 ASSUME PPD\$T\_SWVERS+4 EQ PPD\$Q\_SWINCARN  
0706 2093 ASSUME PPD\$Q\_SWINCARN+8 EQ PPD\$T\_HWTYP  
0706 2094 ASSUME PPD\$T\_HWTYP+4 EQ PPD\$B\_HWVERS  
0706 2095 ASSUME PPD\$Q\_NODENAME+8 EQ PPD\$Q\_CURTIME

0706 2096

0706 2097 DATA\_LEN = <SBSB\_HWVERS+12> - <SBSB\_SYSTEMID>

0706 2098

0706 2099 .ENABL LSB

0706 2100

0706 2101 BUILD\_SB:

0706 2102

51 00000060 3C BB 0706 2103 PUSHR #^M<R2,R3,R4,R5> ; Save a bunch of registers  
00000000 8F D0 0708 2104 MOVL #SBSK\_LENGTH,R1 ; Get size of SB  
00000000 GF 16 070F 2105 JSB G^EXESALONONPAGED ; Allocate from nonpaged pool  
54 50 E9 0715 2106 BLBC R0,SB\_DONE ; Branch if no pool  
08 A2 51 B0 0718 2107 MOVW R1,SBSW\_SIZE(R2) ; Set struct size  
0760 8F B0 071C 2108 MOVW #DYNSC\_SCS+<DYNSC\_SCS\_SBA8>,- ; Set structure type  
0A A2 0720 2109 SBSB\_TYPE(R2); and subtype  
0C A2 DE 0722 2110 MOVAL SBSL\_PBFL(R2),- ; Set path block list head  
0C A2 0725 2111 SBSL\_PBFL(R2); to empty

## - BUILD\_SB, BUILD A FORMATIVE SYSTEM BLO

0C A2	DE 0727	2112	MOVAL	SBSL_PBFL(R2),-	
10 A2	072A	2113		SBSL_PBBL(R2)	
51 52	00 072C	2114	MOVL	R2 RT	: Copy SB addr to R1
52 6E	00 072F	2115	MOVL	(SP) R2	: Retreive dg addr
53 04	AE 0732	2116	MOVL	4(SP) R3	: and PB addr
30 A3	51 0736	2117	MOVL	R1,PBSL_SBLINK(R3)	: Link new SB to PB
1A A2	90 073A	2118	MOV8	PPDSB_PROTOCOL(R2),-	: Save PPD protocol level in
48 A3	073D	2119		PBSB_PROTOCOL(R3)	: formative PB
7E 51	7D 073F	2120	MOVQ	R1,-(SP)	: Save regs destroyed by move
2C 28	0742	2121	MOVCS	#DATA_LEN,-	: Copy system ID, dg and msg
14 A2	0744	2122		PPDSB_SYSTEMID(R2),-	: sizes, sw type, version,
18 A1	0746	2123		SBSB_SYSTEMID(R1)	: incarnation, HW type and version
52 04	AE 0748	2124	MOVL	4(SP),R2	: Retreive START/STACK dg addr
08 20	00 074C	2125	LOC	#^A/,#8,-	: Compute # characters prior
40 A2	074F	2126		PPDSQ_NODENAME(R2)	: to blank fill
50 08	50 C3	0751	SUBL3	R0,#8,R0	: in node name
51 8E	7D 0755	2128	MOVQ	(SP)+,R1	: Retreive saved registers
44 A1	50 90	0758	MOV8	R0,SBST_NODENAME(R1)	: Set count of characters
5C A1	D4 075C	2130	CLRL	SBSL_CSB(R1)	: Zero link to newest CSB.
40 A2	50 2C	075F	MOVCS	R0,PPDSQ_NODENAME(R2),-	: Copy ASCII characters into
45 A1	0F 00	0763	2132	#0,#15,SBST_NODENAME+1(R1)	: counted string node name in SB
63	D4 0767	2133	CLRL	(R3)	: Zero link to DDB chain for new SB
50 01	3C 0769	2134	MOVZWL	#SSS_NORMAL,R0	: Set status = success
	076C	2135			
	076C	2136			
	076C	2137			
3C BA	076C	2138	POPR	#^M<R2,R3,R4,R5>	: Restore registers
05	076E	2139	RSB		: Return
	076F	2140			
	076F	2141	.DSABL	LSB	

## - BREAK\_PATH, INITIATE CRASH

076F 2143 .SBTTL - BREAK\_PATH, INITIATE CRASH  
 076F 2144 .SBTTL - OF VIRTUAL CIRCUIT  
 076F 2145 .SBTTL - BREAK\_HOST, HOST SHUTDOWN REC'D  
 076F 2146  
 076F 2147 :+  
 076F 2148 : BREAK PATH is the action routine called when a START is received  
 076F 2149 : on a VC we think is open. The START implies that the remote system  
 076F 2150 : has crashed the VC and that we should do the same. Therefore, the  
 076F 2151 : start datagram is discarded and ERR\$CRASHVC is called to start  
 076F 2152 : the process of crashing the virtual circuit.  
 076F 2153  
 076F 2154 : BREAK\_HOST is the action routine called when a host shutdown  
 076F 2155 : dg is received. It does the same as BREAK\_PATH, but saves  
 076F 2156 : a special reason code in the path block to be used later when  
 076F 2157 : notifying SYSAP's of the circuit failure.  
 076F 2158  
 076F 2159 : Inputs:  
 076F 2160  
 076F 2161 R2 -Addr of START/Host shutdown dg  
 076F 2162 R3 -Addr of PB  
 076F 2163 R4 -Addr of PDT  
 076F 2164  
 076F 2165 : Outputs:  
 076F 2166 R0-R2 -Destroyed  
 076F 2167 Other registers -Preserved  
 076F 2168  
 076F 2169 :-  
 076F 2170  
 076F 2171 .ENABL LSB  
 076F 2172  
 076F 2173 BREAK\_HOST:  
 076F 2174  
 028C 8F 80 46 A3 076F 2175 MOVW #SS\$NOSUCHNODE,- ; Save vc fail reason for  
 0773 2176 PBSW\_VCFAIL\_RSN(R3) ; later reporting to SYSAPs  
 0775 2177 ; as the aux status  
 0775 2178 BREAK\_PATH:  
 0775 2179  
 F888' 30 0775 2180 BSBW INT\$INS\_DFREEQ1 ; Return dg buffer to  
 0778 2181 ; free queue  
 51 53 D0 0778 2182 MOVL R3,R1 ; Transfer PB address  
 F882' 31 077B 2183 BRW ERR\$CRASHVC ; Start crash of VC on its way  
 077E 2184  
 077E 2185 .DSABL LSB

## - REC\_ERROR\_DG, LOG ERROR DG

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077E	2187
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077E	2196
077E	2197
077E	2198
077E	2199
077E	2200
077E	2201
077E	2202
077E	2203
077E	2204
077E	2205
077E	2206
077E	2207
077E	2208
077E	2209
077E	2210
077E	2211
50	F87F' 30 00DC C4 D0 0082 C0 B7 00 11
	0781 0786 078A 078A 078C 078C

.SBTTL -

REC\_ERROR\_DG,

LOG ERROR DG

+ REC\_ERROR\_DG is the action routine called for an error log datagram PPD type. These are datagrams received from hosts that have minimal error logging capability, do not have an SCS connection over which to send an application datagram containing error info, and choose to send the info in one of these 'out of band' datagrams instead.

## Inputs:

R2
R3
R4

- Address of start of dg
- Address of PB
- Address of PDT

## Outputs:

R0
Other registers

- Destroyed
- Preserved

.ENABL LSB

## REC\_ERROR\_DG:

BSBW	ELOG\$ERROR_DG
MOVL	PDT\$L_UCB0(R4), R0
DECW	UCBSW_ERRCNT(R0)
BRB	IGNORE_DG
.DSABL	LSB

- : Go log it
- : Get UCB address
- : Decr error count incremented
- : by error logger
- : Go recycle to dg free queue

- IGNORE\_DG, DISCARD DATAGRAM WITHOUT A

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078C 2220 .SBTTL - IGNORE\_DG, DISCARD DATAGRAM WITHOUT ACTION  
078C 2221  
078C 2222  
078C 2223 :+ IGNORE\_DG is the action routine called for received start handshake datagrams  
078C 2224 for a path block with VC failure in progress. The datagram is returned to  
078C 2225 the free queue and no further action taken.  
078C 2226  
078C 2227 Inputs:  
078C 2228 078C 2229 R2 -Addr of handshake dg  
078C 2230  
078C 2231 Outputs:  
078C 2232 078C 2233 R0 -Destroyed  
078C 2234 Other registers -Preserved  
078C 2235 :-  
078C 2236  
078C 2237 .ENABL LSB  
078C 2238  
078C 2239 IGNORE\_DG:  
F871' 31 078C 2240 078C 2241 BRW INT\$INS\_DFREQ1 ; Return dg to free queue  
078F 2242  
078F 2243 .DSABL LSB

## UTILITY ROUTINES

.SBTTL UTILITY ROUTINES  
.SBTTL = FMT\_START\_DATA, FORMAT START DATA IN A  
.SBTTL = START/STACK DATAGRAM

FMT\_START\_DATA fills in the start data in a STACK or START datagram.  
Data is derived from sysgen parameters, SCS global locations, the  
system ID register, and constants.

## Inputs:

R2	-Addr of datagram
R3	-Addr of PB
R4	-Addr of PDT

## Outputs:

R0, R1	-Destroyed
other registers	-Preserved

## Message format adjacency assumptions:

ASSUME PPD\$B_SYSTEMID+6 EQ PPD\$B_PROTOCOL
ASSUME PPD\$B_PROTOCOL+2 EQ PPD\$W_MAXDG
ASSUME PPD\$W_MAXDG+2 EQ PPD\$W_MAXMSG
ASSUME PPD\$W_MAXMSG+2 EQ PPD\$T_SWTYPE
ASSUME PPD\$T_SWTYPE+4 EQ PPD\$T_SWVERS
ASSUME PPD\$T_SWVERS+4 EQ PPD\$Q_SWINCARN
ASSUME PPD\$Q_SWINCARN+8 EQ PPD\$T_HWTYP
ASSUME PPD\$T_HWTYP+4 EQ PPD\$B_HWVERS
ASSUME PPD\$B_HWVERS+12 EQ PPD\$Q_NODENAME
ASSUME PPD\$Q_NODENAME+8 EQ PPD\$Q_CURTIME
ASSUME PPD\$Q_CURTIME+8 EQ PPD\$C_MIN_DGSIZ

.ENABL LSB

## FMT\_START\_DATA:

80 50 14 A2 DE 078F 2285 MOVAL PPD\$B_SYSTEMID(R2),R0 : Get system ID field addr
80 00000000'GF 7D 0793 2286 MOVQ G^SC\$GB_SYSTEMID,(R0)+ : Copy system ID
80 FE A0 01 98 079A 2287 MOVZBW #PPD\$C_PRT_ELOG,-2(R0) : Set current protocol rev supported
80 00000000'GF D0 079E 2288 MOVL G^SC\$GW_MAXDG,(R0)+ : Specify max bytes of dg and
80 20534D56 8F D0 07A5 2289 MOVL #^A/VMS /,(R0)+ : msg application data
80 00000000'GF D0 07AC 2291 MOVL G^SYSSGQ_VERSION,(R0)+ : Set operating system name
80 0000002C'GF 7D 07B3 2292 MOVL G^SC\$GA_LOCALSB+- : Set operating system version
80 80 07B9 2293 MOVL SB\$Q_SWINCARN,(R0)+ : Set system boot seq #
80 00000000'EF D0 07BA 2294 MOVL INIST_HWTYP,(R0)+ : Set processor name
80 00000000'GF 7D 07C1 2295 MOVQ G^EXESGB_CPUTDATA,(R0)+ : Copy CPU data (hardware/ ucode
80 00000008'GF D0 07C8 2296 MOVL G^EXESGB_CPUTDATA+8,(R0)+ : rev levels)
80 00000000'GF 7D 07CF 2297 MOVQ G^SC\$GB_NODENAME,(R0)+ : Null node name, blank filled
80 00000000'GF 7D 07D6 2298 MOVQ G^EXESGQ_SYSTIME,(R0)+ : Set current system time
80 05 07DD 2299 RSB : Return
80 07DE 2300 .DSABL LSB

07DE 2303 .SBTTL - CLEANUP, REMOVE FORMATIVE PB AND SB

07DE 2304  
07DE 2305 :+  
07DE 2306 : CLEANUP is called by the ACTION\_DISP routine when fail status  
07DE 2307 : has been returned by an action routine. The action routine  
07DE 2308 : detecting the error is expected to perform all cleanup other  
07DE 2309 : than deleting the formative path block and system block. CLEANUP  
07DE 2310 : deletes the formative system block (if any) and formative  
07DE 2311 : path block. The start handshake is simply abandoned to be  
07DE 2312 : restarted by a new IDREC later.  
07DE 2313  
07DE 2314  
07DE 2315 : Inputs:  
07DE 2316 : R3 -Addr of formative PB  
07DE 2317 : R4 -Addr of PDT  
07DE 2318 : Outputs:  
07DE 2319 : R0 -Destroyed  
07DE 2320 : other registers -Preserved  
07DE 2321  
07DE 2322  
07DE 2323 :-  
07DE 2324  
07DE 2325 .ENABL LSB  
07DE 2326  
07DE 2327 CLEANUP:  
07DE 2328

50 30 A3 00	07DE 2329	MOVL PBSL_SBLINK(R3),R0	: Get addr of formative SB
02 13	07E2 2330	BEQL 10\$	: Branch if none
11 10	07E4 2331	BSBB CLEAN2	: Else deallocate SB
00 0114 C4	07E6 2332	10\$: BBCC PBSB_RSTATION(R3),-	: Mark no PB in path map
019A C4	07E9 2333	PDT\$B_PORTMAP(R4) 20\$	
00 011D 30	07ED 2334	20\$: DECW PDT\$W_STDGUSED(R4)	: Decr count of # ports likely
50 63 OF	07F1 2335	07F1 2336	: to send IDREC's and need
07F1 2337	07F1 2338	BSBW LB_ENABLE	: start handshake
07F4 2339	07F4 2340	REMQUE (R3),R0	: Enable loopback dg's if necessary
00000000'GF	07F7 2341	CLEAN2: JSB G*COMSDRVDEALMEM	: Remove PB from formative list
16 05	07FD 2342	RSB	: Deallocate PB
07FE 2343	07FE 2344	.DSABL LSB	: Return

## - SEARCH\_PATHS, SEARCH FOR PB WITH STATION ADDRESS MATCH

07FE 2346 .SBTTL - SEARCH\_PATHS, SEARCH FOR PB WITH STATION ADDR MATCH

07FE 2347  
07FE 2348 ::+  
07FE 2349 :: SEARCH\_PATHS searches a doubly linked list of PB's for the first  
07FE 2350 :: PB with station address matching a specified station address. The  
07FE 2351 :: match is done only on the low order 8 bits of station address since  
07FE 2352 :: [I station addresses are known to fit in 8 bits.

07FE 2353  
07FE 2354 Inputs:

07FE 2355  
07FE 2356 R1 -Station address to match  
07FE 2357 R3 -Addr of PB listhead

07FE 2358 Outputs:

07FE 2359  
07FE 2360  
07FE 2361 R0 -0/1 for fail/success on search  
07FE 2362 R3 -PB address if success  
07FE 2363 other registers -Preserved

07FE 2364 :-

07FE 2365 .ENABL LSB

07FE 2366  
07FE 2367  
07FE 2368 SEARCH\_PATHS:

07FE 2369  
50 53 00 07FE 2370 MOVL R3,R0 : Hold start point

0801 2371  
0801 2372 SEARCH\_CONT:

53 63 00 0801 2374	MOVL (R3),R3	; Get next PB
50 53 01 0804 2375	CMPL R3,R0	; Back at start?
0A 13 0807 2376	BEQL 20\$	; Branch if so
51 0C A3 91 0809 2377	CMPB PB\$B_RSTATION(R3),R1	; Low byte matches?
F2 12 080D 2378	BNEQ SEARCH_CONT	; Branch if not
50 01 3C 080F 2379	MOVZWL #SSS_NORMAL,R0	; Else return success
05 0812 2380	RSB	; Return

50 D4 0813 2382 20\$: CLRL R0	; Status = fail
05 0815 2383 RSB	; Return

0816 2384  
0816 2385 .DSABL LSB

0816 2387 .SBTTL - CNFSLKP\_PB\_MSG, LOOK UP THE PB CORRESPONDING  
 0816 2388 .SBTTL - TO A PDT AND REMOTE STATION ADDR  
 0816 2389  
 0816 2390  
 0816 2391 :+ CNFSLKP PB MSG extracts the remote station addr from a received message  
 0816 2392 and looks through the system wide configuration database for the  
 0816 2393 PB corresponding to the remote station and PDT. Only the low order  
 0816 2394 8 bits of the station address are matched since [I station addresses  
 0816 2395 always fit in 8 bits.  
 0816 2396  
 0816 2397 Inputs:  
 0816 2398 R2 -Addr of message  
 0816 2399 R4 -Addr of PDT  
 0816 2400  
 0816 2401  
 0816 2402 Outputs:  
 0816 2403 R0 -0/1 for fail/success on search  
 0816 2404 R1 -PB addr if success  
 0816 2405 Other registers -Preserved  
 0816 2406  
 0816 2407  
 0816 2408  
 0816 2409 .ENABL LSB  
 0816 2410  
 0816 2411 CNFSLKP\_PB\_MSG2::  
 0816 2412  
 S1 52 00B4 C4 C3 0816 2413 SUBL3 PDTSL\_MSGHDRSZ(R4),R2,R1; Back up to top of PPD layer  
 S1 OC A1 9A 081C 2414 MOVZBL PPD\$B\_PORT(R1),R1 ; Get remote station addr  
 04 11 0820 2415 BRB SS  
 0822 2416  
 0822 2417 CNFSLKP\_PB\_MSG::  
 0822 2418  
 S1 OC A2 9A 0822 2419 MOVZBL PPD\$B\_PORT(R2),R1 ; Get remote station addr  
 0826 2420  
 55 DD 0826 2421 55: PUSHL R5 ; Save a couple of registers  
 53 DD 0828 2422 PUSHL R3  
 55 00000000'GF DE 082A 2423 MOVAL G^SCSSGQ\_CONFIG,R5 ; Get addr of listhead for system  
 0831 2424 configuration database  
 0831 2425  
 00000000'8F 55 65 D0 0831 2426 10\$: MOVL (R5),R5 ; Get next system block  
 55 D1 0834 2427 CMPL R5,#SCSSGQ\_CONFIG ; Back at start of list?  
 21 13 0838 2428 BEQL PB NOT FOUND ; Branch if so  
 53 OC A5 DE 083D 2429 MOVAL SB\$L\_PBFL(R5),R3 ; Get addr of PB listhead  
 BB 10 0841 2430 BSBB SEARCH\_PATHS ; See if there is matching station  
 0843 2431  
 54 EB 50 E9 0843 2432 20\$: BLBC R0,10\$ ; Branch if no matching station  
 54 2C A3 D1 0846 2433 CMPL PB\$L\_PDT(R3),R4 ; Is this path block a path from  
 084A 2434  
 50 OC 08 13 084A 2435 BEQL PB FOUND ; the same PDT?  
 AF 10 084C 2436 MOVAL SB\$L\_PBFL(R5),R0 ; Branch if yes  
 EF 11 0850 2437 BSBB SEARCH\_CONT ; Else set up PB listhead addr again  
 0852 2438 20\$ ; Continue PB search  
 0854 2439  
 0854 2440 PB\_FOUND:  
 0854 2441  
 S1 53 D0 0856 2442 MOVL R3,R1 ; Move PB addr to R1  
 0857 2443

- TO A PDT AND REMOTE STATION ADDR

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53 8ED0 0857 2444 30\$:  
55 8ED0 085A 2445 POPL R3 : Retrieve caller's R3  
05 085D 2446 POPL R5 : and R5  
085E 2447 RSB : Return  
085E 2448 PB\_NOT\_FOUND:  
085E 2449 CLRQ R0 : Show failure status  
F5 7C 085E 2450 BRB 30\$ : Join common exit  
11 0860 2451  
0862 2452  
0862 2453 .DSABL LSB

```

0862 2455
0862 2456
0862 2457
0862 2458
0862 2459
0862 2460
0862 2461
0862 2462
0862 2463
0862 2464
0862 2465
0862 2466
0862 2467
0862 2468
0862 2469
0862 2470
0862 2471
0862 2472
0862 2473
0862 2474
0862 2475
0862 2476
0862 2477
0862 2478
0862 2479
0862 2480
0862 2481
0862 2482
0862 2483
0862 2484
0862 2485
0862 2486 ASSUME PB$L_FLINK EQ 0
0862 2487 ASSUME SB$L_FLINK EQ 0
0862 2488
0862 2489 .ENABL LSB
0862 2490
0862 2491 CNFSLKP_PB_PDT:::
0862 2492

```

52 00000000'GF	52 62	DE	0862 2493	MOVAL G\$SCSSGQ_CONFIG,R2	; Get configuration database ptr
		DO	0869 2494	MOVL (R2),R2	; Get next system blk
00000000'8F	52 2D	D1	086C 2495	10S: CMPL R2,#SCSSGQ_CONFIG	; Back at header?
	13	0873	2496	BEQL NOT FOUND	; Branch if so
	62	DD	0875	PUSHL (R2)	; Save link to next SB
53 0C A2	DE	0877	2498	MOVAL SB\$L_PBFL(R2),R3	; Get PB list header
51 53	DO	087B	2500	MOVL R3,RT	; Save listhead addr
53 63	DO	087E	2501		
		v881	2502	20S: MOVL (R3),R3	; Get next PB
51 53	D1	0881	2504	30S: CMPL R3,R1	; Back at start of list?
17 13	0884	2505		BEQL NEXT_SB	; Branch if so -- move to next SB
54 2C A3	D1	0886	2506	CMPL PB\$L_PDT(R3),R4	; Is PB on this PDT?
F2	12	088A	2507	BNEQ 20S	; Branch if not
50 01	3C	088C	2508	MOVZWL #SSS_NORMAL,R0	; Set success status for caller
63	DD	088F	2509		coroutine
06	BB	0891	2511	PUSHL (R3)	; Save link to next PB
				PUSHR #^M<R1,R2>	; Save registers caller destroys

.SBTTL - CNFSLKP\_PB\_PDT, LOOK UP FIRST/NEXT  
.SBTTL - PB ASSOC WITH PDT

\*+ [CNFSLKP\_PB\_PDT looks through the configuration database for PB's associated with a specified PDT. For each one found, the caller is called back with the PB address in R3. When the whole database has been searched, return is taken to the caller with failure status in R0.

This routine is called during power failure to cleanup PB's and SB's associated with the local failing port. Therefore, when a PB is delivered to the caller, the PB and its SB may have been deleted upon return from the coroutine. The forward links to the next PB and next SB in the configuration database will be destroyed in this case. Whenever an SB is being processed, the link to the next SB is saved on the stack. When a PB is about to be delivered to the coroutine, the link to the next PB is saved on the stack and, upon return, the saved link used as the address of the next PB to look at.

## Inputs:

R4 -PDT addr

## Outputs:

R0	-Status: LBS/C if PB found/not found
R3	-PB addr if success
R1,R2	-Destroyed
Other registers	-Preserved

ASSUME PB\$L\_FLINK EQ 0  
ASSUME SB\$L\_FLINK EQ 0

.ENABL LSB

## CNFSLKP\_PB\_PDT:::

## - PB ASSOC WITH PDT

10 BE	16	0893	2512		JSB	2<4+4>(SP)	
		0896	2513				; Call caller back to process PB
		0896	2514				; (There are 2 flinks and 2
06	BA	0896	2515		POPR	#^M<R1,R2>	registers saved on the stack)
53	BED0	0898	2516		POPL	R3	; Restore registers
E4	11	0898	2517		BRB	30\$	; Retreive addr of next PB
		089D	2518				; Check next PB
		089D	2519	NEXT_SB:			
		089D	2520				
52	BED0	089D	2521		POPL	R2	
CA	11	08A0	2522		BRB	10\$	; Retreive addr of next SB
		08A2	2523	NOT_FOUND:			; Check next SB
		08A2	2524				
50	D4	08A2	2525		CLRL	R0	
	05	08A4	2526		RSB		; Set fail status for caller coroutine
		08A5	2527				; Return to caller
		08A5	2528		.DSABL	LSB	

- CNFSREMOVE\_PB, REMOVE PB(SB) FROM

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08A5 2530  
 08A5 2531  
 08A5 2532  
 08A5 2533  
 08A5 2534  
 08A5 2535  
 08A5 2536  
 08A5 2537  
 08A5 2538  
 08A5 2539  
 08A5 2540  
 08A5 2541  
 08A5 2542  
 08A5 2543  
 08A5 2544  
 08A5 2545  
 08A5 2546  
 08A5 2547  
 C8A5 2548  
 08A5 2549  
 08A5 2550  
 08A5 2551  
 08A5 2552  
 08A5 2553  
 08A5 2554  
 08A5 2555  
 08A5 2556  
 08A5 2557  
 08A5 2558  
 08A5 2559  
 08A5 2560  
 08A5 2561  
 08A5 2562  
 08A5 2563 CNFSREMOVE\_PB::  
 08A5 2564

.SBTTL = CNFSREMOVE\_PB, REMOVE PB(SB) FROM  
.SBTTL = CONFIG DATABASE

\* CNFSREMOVE\_PB is called by ERR\$VCCLOSED.MSG/PB or ERR\$VCACHECLR when all connections associated with a failing path block have been cleaned up. CNFSREMOVE\_PB marks the remote port as unknown in the port bitmap. If this is a virtual circuit failure due to reasons other than local port/system power failure, then the path block SCS receive buffer and, if available, the SCS send buffer, are reclaimed from the message free queue and returned to pool. In the case of a power failure this step is omitted because all queue elements for all paths on the local port are collected together later.

Finally, the path block is unlinked from the system block. If this leaves the SB with no paths, then the SB link to the next PB to use in a connection is zeroed. The PB is returned to pool and return taken.

## Inputs:

IPL	-Fork IPL
R3	-PB addr
R4	-PDT addr

## Outputs:

R0-R2	-Destroyed
Other registers	-Preserved

.ENABL LSB

34 A3 D5	08A5 2565	TSTL PBSL_CDTLST(R3)	: Verify no CDT's remain
03 13	08A8 2566	BEQL 10\$	: Branch if none do
FA18 31	08AA 2567	BRW CONFIG_ERR	: Else inconsistent database
OC A3 E5	08AD 2568		
00 0114 C4	08AD 2569 10\$:	BBCC PBSB_RSTATION(R3),-	: Mark the remote port unknown
	08B0 2570	PDTSB_PORTMAP(R4),20\$	: to poller
	08B4 2571		
019A C4 B7	08B4 2572 20\$:	DECW PDTSW_STDGUSED(R4)	: Decr #ports that will likely
	08B8 2573		: send us IDREC's for a while
0056 30	08B8 2574	BSBW LB_ENABLE	: Enable loopback dg's if necessary
0112 C4 B7	08B8 2575	DECW PDTSW_PBCOUNT(R4)	: Decr count of PB's on this PDT
12 A3 B1	08BF 2576	CMPW PBSW_STATE(R3),-	: Is this a power fail recovery?
4000 8F	08C2 2577	#PBSL_PWR_FAIL	
13 13	08C5 2578	BEQL 40\$	: Branch if so
52 40 A3 D0	08C7 2579	MOVL PBSL_SCSMSG(R3),R2	: Else get SCS send buffer
07 12	08CB 2580	BNEQ 30\$	: Branch if available
F730 30	08CD 2581	BSBW INT\$MFQ2POOL	: If unavailable, get it from
08 10	08D0 2582	BVS 40\$	: message free queue
03 11	08D2 2583	BRB 35\$	
F729 30	08D4 2584		
F726 30	08D7 2585 30\$:	BSBW INT\$DEAL_MSG	: Deallocate to pool
	2586 35\$:	BSBW INT\$MFQ2POOL	: Get SCS receive buffer from free q

## - CONFIG DATABASE

52	54 A3 D0 03 F71D	08DA 2587 2588 40\$:	MOVL BEQL BSBW	PBSL_CLSCKT_DG(R3),R2 45\$ INT\$DEAL_DG1	; Get CLSCKT dg addr ; Branch if none ; Else return to pool
50	30 A3 D0 14 A0 04 63 14 A0	08E3 2591 2592 45\$:	MOVL CMPL	PBSL_SBLINK(R3), R0 SBSL_PBCONNX(R0), R3	; Get addr of this path's SB ; Is SB ptr to next PB to use for ; a connection ?? we are removing?
		08EB 2594 2595	BNEQ	46\$ PBSL_FLINK(R3) -	; Branch if not
		08ED 2596 08EF 2597	MOVL	SBSL_PBCONNX(R0)	; Else patch SB to point to ; next path if any
53	63 0F 03 12 14 A0	08F1 2598 2599 46\$:	REMQUE BNEQ CLRL	(R3), R3 50\$ SBSL_PBCONNX(R0)	; Remove PB from PB list ; Branch if not last PB ; Zero link to next connx to use
50	53 FEF8	D0 31 08F9 2603 50\$:	MOVL BRW	R3, R0 CLÉAN2	; Copy PB addr for deallocation ; Deallocate PB to pool
		08FC 2604 08FF 2605 08FF 2606	.DSABL	LSB	

## - SNDDG\_RET, SEND DG, RETURN BUFFER

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08FF 2608	.SBTTL	-	SNDDG_RET,	SEND DG, RETURN BUFFER
08FF 2609	.SBTTL	-		TO RESPONSE QUEUE
08FF 2610	.SBTTL	-	SNDDG_NORET,	SEND DG, RETURN BUFFER
08FF 2611	.SBTTL	-		TO FREE QUEUE
08FF 2612				
08FF 2613	+ The datagram is put on the low priority command queue with the response flag set/clear for the SEND_RET/NORET call.			
08FF 2614				
08FF 2615				
08FF 2616				
08FF 2617	Inputs:			
08FF 2618				
08FF 2619	R2	-Addr of dg buffer		
08FF 2620	R3	-Addr of PB		
08FF 2621	R4	-Addr of PDT		
08FF 2622				
08FF 2623	Outputs:			
08FF 2624				
08FF 2625	R0	-Destroyed		
08FF 2626	Other registers	-Preserved		
08FF 2627				
08FF 2628				
08FF 2629	.ENABL LSB			
08FF 2630				
08FF 2631	SNDDG_RET:			
51 53 D0 08FF 2632	MOVL	R3,R1	; Transfer PB address	
50 02 D0 F6F8' 0902 2633	MOVL	#SYSAP\$C DISPPO, R0	; RETFLAG=TRUE, DISP=POOL	
31 0905 2634	BRW	INT\$SNDDG1	; Send it	
0908 2635				
0908 2636				
0908 2637	SNDDG_NORET:			
51 53 D0 0908 2638	MOVL	R3,R1	; Transfer PB address	
50 00 D0 F6EF' 090B 2639	MOVL	#SYSAP\$C_DISPQ, R0	; RETFLAG=FALSE	
31 090E 2640	BRW	INT\$SNDDG1	; Send it	
0911 2641				
0911 2642				
0911 2643	.DSABL	LSB		

0911 2645 .SBTTL - LB\_ENABLE,  
0911 2646 .SBTTL - ENABLE LB DG SENDS  
0911 2647  
0911 2648  
0911 2649 :+ Called whenever a virtual circuit is lost to check and see if  
0911 2650 there are now no remote ports known besides self. (Known means  
0911 2651 virtual circuits open or formative paths.) If there are no remote  
0911 2652 ports known besides self, then the loopback dg test is enabled.  
0911 2653 Otherwise, the loopback test flag is left alone.  
0911 2654  
0911 2655 Inputs:  
0911 2656  
0911 2657 R4  
0911 2658 PDT\$B\_PORTMAP(R4) -PDT addr  
0911 2659 PDT\$B\_PORT\_NUM(R4) -32 byte bit map of known ports  
0911 2660 0911 2661 -# of local port  
0911 2662 Outputs:  
0911 2663 R0 -Destroyed  
0911 2664 Other registers -Preserved  
0911 2665 PDT\$W\_LPORT\_STS -PDT\$M\_LBDG set if no other  
0911 2666 ports known; else unchanged  
0911 2667 -  
0911 2668 .ENABL LSB  
0911 2669  
0911 2670 LB\_ENABLE:  
0911 2671

7E	51	7D	0911	2673	MOVQ	R1,-(SP)	: Save two registers for caller
	52	D4	0914	2674	CLRL	R2	: Zero count of # bytes in map
51	01	CE	0916	2675	MNEGL	#1,R1	: Init prev known port #, modulo 32
			0919	2677	10\$: INCL	R1	: Incr prev known port #, mod 32
	20	51	D6	0919	FFS	R1,#32,-	: Find next known port, mod 32
51	0114	C442	EA	091B	PDT\$B_PORTMAP(R4)[R2],R1	: in this longwd of port map	
	10	13	0923	2680	BEQL	40\$	: Branch if none found
50	52	08	78	0925	ASHL	#32/4,R2,R0	: Convert port # mod 32 to
	51	50	C0	0929	ADDL	R0,R1	: actual port number
017D	C4	51	91	092C	CMPB	R1,PDT\$B_PORT_NUM(R4)	: Is known port = self?
		E6	13	0931	BEQL	20\$	: Branch if so to search more
		0D	11	0933	BRB	50\$	: Else return without doing anything
			0935	2687			
52	04	C0	0935	2688	40\$: ADDL	#4,R2	: Step offset in port map to next longwd
20	52	D1	0938	2689	CMPL	R2,#32	: Past last longwd in map?
	D9	1F	093B	2690	BLSSU	10\$	: Branch if not
0110	C4	04	A8	093D	BISW	#PDT\$M_LBDG,-	: Else no port other than
		093F	2691	2692	PDT\$W_LPORT_STS(R4)	: self known, so enable LB dgs	
		0942	2693				
51	8E	7D	0942	2694	50\$: MOVQ	(SP)+,R1	: Restore caller's registers
	05	0945	2695		RSB		: Return
		0946	2696				
		0946	2697		.DSABL LSB		

- CHECK\_PORT\_REV, CHECK PORT

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0946 2699	.SBTTL	-	CHECK_PORT_REV,	CHECK PORT
0946 2700	.SBTTL	-		UCODE REV LEVEL
0946 2701				
0946 2702	;+ Given and IDREC packet, check the port RAM and ROM rev levels to make sure they are adequate. If not, log an error, print a message on OPA0, and (for now) continue.			
0946 2703				
0946 2704				
0946 2705				
0946 2706				
0946 2707	; The algorithm for checking is to look up the ROM/RAM level read from the ID in a table of legal ROM/REAM combinations. If it isn't in the table, then check to see if either the ROM or RAM level exceeds the maximum the table knows about. If either exceeds the maximum in the table. If either exceeds the max, do no futher checking on the assumption that new ucode is being run that VMS hasn't been taught to judge. If neither exceeds the max, then the ucode fails the test.			
0946 2708				
0946 2709				
0946 2710				
0946 2711				
0946 2712				
0946 2713				
0946 2714				
0946 2715				
0946 2716	; If the rev level is found in the legal table, then check the cautionary rev table to see if we should print a warning before continuing. A flag is set in the cautionary table for rev's which are known to have problems, but which have not yet been replaced by the fixed ucode in the field yet. The cautionary message on OPA0 alerts customers to ask field service to install fixes.			
0946 2717				
0946 2718				
0946 2719				
0946 2720				
0946 2721				
0946 2722				
0946 2723				
0946 2724	; To add new legal rev combinations to the table, patch or extend LEGAL_REV_TABLE with the new legal combination(s), and patch MAX_RAM/ROM_REV.			
0946 2725				
0946 2726				
0946 2727				
0946 2728	Inputs:			
0946 2729				
0946 2730	R2	-Addr of IDREC packet		
0946 2731	R4	-PDT addr		
0946 2732				
0946 2733	Outputs:			
0946 2734	R0	-Destroyed		
0946 2735	Other registers	-Preserved		
0946 2736				
0946 2737	;-			
0946 2738				
0946 2739	LEGAL_REV_TABLE:			
0946 2740				
0946 2741	; .WORD n,n = RAM/ROM level			
0946 2742				
0002 0002 0946 2743	.WORD	2,2	; Current as of June, 1984	
0003 0003 0946 2744	.WORD	3,3	; Next rev known to need fixes	
0000 0000 0946 2745	; in both RAM and ROM			
0000 0000 0952 2746	.WORD	0,0	; Patch space for future revs	
0000 0000 0952 2747	.WORD	0,0		
0956 2748				
00000004 0956 2749	REV_TABLE_SIZ = <.- LEGAL_REV_TABLE>/4			
0956 2750				
0956 2751	CAUTION_REV:			
0956 2752				
0956 2753	; .BYTE nonzero/0 for caution/			
0956 2754	; caution message needed			
00 0956 2755	.BYTE	0	; Rev 2,2 -- no caution	

- UCODE REV LEVEL

00	0957	2756	.BYTE	0	: Rev 3,3 -- no caution	
00	0958	2757	.BYTE	0	: Future revs...	
00	0959	2758	.BYTE	0		
095A	2759					
095A	2760	MAX_RAM_REV:				
0003	095A	2762	.WORD	3	: Max RAM level in table	
095C	2763					
095C	2764	MAX_ROM_REV:				
0003	095C	2765	.WORD	3	: Max ROM level in table	
095E	2766					
095E	2767					
095E	2768					
095E	2769					
095E	2770	CHECK_PORT_REV:				
095E	2771					
55 00DC	31	BB	095E	2772	PUSHR #^M<R0,R4,R5>	: Save caller's registers
51 DE	C4	D0	0960	2773	MOVL PDTSL_UCB0(R4),R5	: Get UCB in case error logging needed
50 AF	DE	DE	0965	2774	MOVAL LEGAL_REV_TABLE,R1	: Get addr of legal rev table
50 D4	D4	0969	2775	CLRL R0	: Zero index into table	
1C A2	81	D1	096B	2776	10\$: CMPL (R1)+,PPDSL_RPORT_REV(R2)	; Is rev being checked in table?
22	13	096F	2777		BEQL CHECK_CAUTION	; Branch if so
F6 50	04	F2	0971	2779	A0BLSS #REV_TABLE_SIZ,R0,10\$	; Branch if not, continue check
1E A2	B1	0975	2780		CMPW PPD\$[ RPORT_REV+2(R2),-]	; Is RAM level bigger than we know about?
E0 AF		0978	2781		MAX_RAM_REV	
23	1A	097A	2782		BGTRU REV_OK	; Branch if so
1C A2	B1	097C	2783		CMPW PPD\$[ RPORT_REV(R2),-]	; Is ROM level bigger than we know about?
DB AF		097F	2784		MAX_ROM_REV	
1C	1A	0981	2785		BGTRU REV_OK	; Branch if so
F67A'	30	0983	2786		BSBW ELOG\$UCODE_ERR	; Log problem
00000000'EF	94	0986	2787		CLRB INI\$PORT_REV	; Clear port rev okay flag to force
		098C	2788			; more informative UCODEREV bugcheck
		098C	2789			; if a bugcheck is done
0080 C5	94	098C	2790		CLRB UCBSB_ERTCNT(R5)	; Take away all port's retries
F66D'	30	0990	2791		BSBW ERR\$CRASH_PORT	; Go crash port permanently
		0993	2792			
		0993	2793	CHECK_CAUTION:		
51 C0 AF	DE	0993	2794			
6140	95	0997	2795		MOVAL CAUTION_REV,R1	: Get addr of table of caution flags
03	13	099A	2796		TSTB (R1)[R0]	: Rev legal, check if caution msg needed
F661'	30	099C	2797		BEQL REV_OK	: Branch if completely okay
		099F	2798		BSBW ELOG\$UCODE_WARN	: Log warning
		099F	2799			
		099F	2800	REV_OK:		
32 BA	099F	2801				
05	09A1	2802			POPR #^M<R1,R4,R5>	: Restore caller's registers
	09A2	2803			RSB	: Return.
	09A2	2804				
	09A2	2805			.DSABL LSB	

09A2 2807 .SBTTL CNF\$TIMER, PERIODIC WAKEUP ROUTINE  
 09A2 2808 .SBTTL CNF\$CALCINTDUE, RESET WAKEUP DUE TIME  
 09A2 2809  
 09A2 2810 :+  
 09A2 2811 : CNF\$TIMER is called from exec module TIMESCHDL once per n  
 09A2 2812 : seconds, where n is the basic CI interval timeout. Timer  
 09A2 2813 : intervals are specified in SYSGEN as follows:  
 09A2 2814  
 09A2 2815 Parameter name Units Variable name  
 09A2 2816  
 09A2 2817 PASIMTOUT seconds (2, 2^15-1) SCSSGW\_PASTMOUT  
 09A2 2818 PAPOOLLINTERVAL seconds (2, 2^15-1) SCSSGW\_PAPOOLINT  
 09A2 2819 PAPOOL\_INTERVAL seconds (2, 2^15-1) SCSSGW\_PAPOOLIN  
 09A2 2820  
 09A2 2821 : Note that if the poller interval and pool checking interval are not  
 09A2 2822 : exact multiples of the basic interval, then they will be effectively  
 09A2 2823 : rounded up to the nearest multiple of the basic interval. The basic  
 09A2 2824 : interval is equal to the start handshake timeout interval.  
 09A2 2825  
 09A2 2826 Inputs:  
 09A2 2827  
 09A2 2828 R3 -Addr of CRB  
 09A2 2829 IPL -IPL\$\_POWER  
 09A2 2830  
 09A2 2831 Outputs:  
 09A2 2832  
 09A2 2833 IPL -IPL\$\_SCS  
 09A2 2834 R0-R2,R4,R5 -Destroyed  
 09A2 2835 Other registers -Preserved  
 09A2 2836  
 09A2 2837 Entry CNF\$CALCINTDUE computes the due time for the next basic interval wakeup.  
 09A2 2838 It expects as inputs R3/CRB, R4/PDT and destroys R0.  
 09A2 2839  
 09A2 2840 :-  
 09A2 2841  
 09A2 2842 .ENABL LSB  
 09A2 2843  
 09A2 2844 CNF\$TIMER:::  
 09A2 2845  
 54 10 A3 D0 09A2 2846 MOVL CRBSL\_AUXSTRUC(R3),R4 : Get PDT address  
 01 12 09A6 2847 BNEQ \$5 : Branch if there is a PDT  
 05 09A8 2848 RSB : Else port init aborted, can't  
 09A9 2849  
 09A9 2850  
 55 00DC C4 D0 09A9 2851 5\$: MOVL PDTSL\_UCBO(R4),R5 : Get UCB address  
 04 E0 09AE 2852 BBS #UCBSQ\_ONLINE,- : Branch if controller/unit is  
 03 64 A5 09B0 2853 UCBSW\_STS(R5) CONT\_POLL : on line  
 00A7 31 09B3 2854 BRW CNF\$CALCINTDUE : Else bypass poller and other activity  
 09B6 2855  
 09B6 2856  
 09B6 2857 CONT\_POLL:  
 0104 D4 01 D0 09B6 2858 MOVL #1,APDTSL\_MTC(R4) : Poke the maint timer in the  
 09B8 2859  
 09B8 2860  
 53 0174 C4 DD 09BE 2861 SETIPL #IPL\$\_SCS : Lower IPL for rest of polling, etc.  
 DE 09C0 2862 PUSHL R3 : Save CRB address  
 09C0 2863 MOVAL PDT\$Q\_FORMPB(R4),R3 : Get formative PB listhead addr

CNF\$CALCINTDUE, RESET WAKEUP DUE TIME

```

53 53 DD 09C5 2864      PUSHL R3
                           MOVL (R3),R3      ; and save a copy
                           ; Get addr of 1st entry in PB list

53 63 DD 09C7 2865      ; SCAN_FORMPB:
                           09CA 2866
                           09CA 2867
                           09CA 2868
                           09CA 2869      CMPL R3,(SP)
                           1F 13 09CD 2870      BEQL FORM_PB_DONE
                           55 63 DD 09CF 2871      MOVL (R3),RS      ; Back at start of list?
                           00 00 E1 09D2 2872      BBC #PBSV_TIM,-
                           12 44 A3 09D4 2874      PBSW_STS(R3),10$      ; Branch if so
                           3C A3 D1 09D7 2875      CMPL PBSL_DUETIME(R3),-      ; Save addr of next PB in
                           00000000'GF 08 1A 09DA 2876      G^EXESGL_ABSTIM      ; case this one gets deleted
                           51 8001 8F 3C 09E1 2877      BGTRU 10$      ; Branch if no timeout
                           FADA 30 09E6 2879      MOVZWL #EVSC_TIMEOUT,R1      ; is in progress
                           09E9 2880      BSBW ACTION_DISP      ; Passed this PB's duetime?

53 55 DC 09E9 2881      10$: MOVL R5,R3      ; Branch if not
                           11 09EC 2882      BRB SCAN_FORMPB      ; Set event = timed out
                           09EE 2883      ; Call action dispatcher for
                           09EE 2884      ; this PB
                           09EE 2885      ; Step to next formative PB
                           09EE 2886      ; Check next PB

8E D5 09EE 2887      FORM_PB_DONE:      ; Clear PB listhd from stack
                           0188 C4 D1 09F0 2888      CMPL PDTSL_POOLDUE(R4),-      ; Passed pool chekcer's time?
                           00000000'GF 09F4 2889      G^EXESGL_ABSTIM
                           55 00B0 C4 3D 1A 09F9 2890      BGTRU CHECK_POLLER
                           FC A5 65 D1 09FB 2891      MOVAL PDTSL_WAITQBL(R4),RS      ; Branch if not
                           21 13 0A00 2892      CMPL (R5),-4(R5)      ; Get pool waiter listhead addr
                           55 65 00 0A04 2893      BEQL POOL_DONE      ; List empty?
                           0A06 2894      MOVL (R5),RS      ; Branch if so
                           0A09 2895      ; Else get addr of last waiter (if any)

53 00AC C4 DD 0A09 2896      20$: MOVL PDTSL_WAITQFL(R4),R3      ; Get addr of next CDRP we are
                           0A0E 2897      ; going to try to wake
                           0A0E 2898      $RESUME_FP      ; Resume next waiter
                           0A0E 2899      APDTSL_WAITQFL(R4),-      ; if none, go to POOL_DONE
                           0A0E 2900      QEMPTY=POOL_DONE      ; Was this waiter the last one when
                           55 53 D1 0A22 2901      CMPL R3,RS      ; we started scanning the list?
                           0A25 2902      ; (More on the list now are
                           0A25 2903      ; repeat failures.)
                           0A25 2904      BNED 20$      ; Branch if not

                           0A25 2905      ; POOL_DONE:
                           0A27 2906
                           0A27 2907      ; Get pool check interval
                           0A27 2908      ; Add pool interval to current
                           50 00000000'GF 3C 0A27 2909      MOVZWL G^SCSSGW_PAPOOLIN,RO      ; time and store as due time
                           00000000'GF 50 C1 0A2E 2910      ADDL3 RO,G^EXESGL_ABSTIM,-
                           0188 C4 0A35 2911      PDTSL_POOLDUE(R4)
                           0A38 2912      ; Get pool check interval
                           0A38 2913      ; Add pool interval to current
                           0A38 2914      ; time and store as due time
                           0A38 2915      ; Get pool check interval
                           018C C4 8ED0 D1 0A38 2916      POPL R3
                           00000000'GF 0A38 2917      CMPL PDTSL_POLLERDUE(R4),-
                           17 1A 0A44 2918      G^EXESGL_ABSTIM
                           F5B7 30 0A46 2919      BGTRU CNFS$CALCINTDUE
                           0A49 2920      BSBW CNFS$POLL      ; Retrive CRB addr
                           ; Passed poller's duetime?
                           ; Branch if not
                           ; Call poller

```

50 00000000'GF 00000000'GF 50 018C C4 0011	3C 0A49 2921 C1 0A50 2922 0A57 2923 30 0A5A 2924 0A5D 2925 0A5D 2926 0A5D 2927 0A5D 2928 0A5D 2929 0A5D 2930 0A5D 2931	MOVZWL G\$SCSSGW_PAPOLINT, R0 ADDL3 R0, G\$EXE\$GL_ABSTIM,- PD\$SL POLLERDUE(R4)- BSBW CNFSCALC_POLLSW	; Get poller interval ; Add poll interval to current time and ; store as poller duetime ; Compute current time it takes ; to do a complete poll sweep ; over both paths -- this has ; to be recomputed periodically because ; the parameters are dynamic
		CNFSCALCINTDUE::	
50 00000000'GF 00000000'GF 50 18 A3	3C 0A5D 2932 C1 0A64 2933 0A6B 2934 0A6D 2935 05 0A6D 2936 30\$: RSB 0A6E 2937 0A6E 2938	MOVZWL G\$SCSSGW_PASTMOUT, R0 ADDL3 R0, G\$EXE\$GL_ABSTIM,- (CRBSL_DUETIME(R3)) .DSABL LSB	; Get basic timer interval ; Add it to current time and ; and save in CRB ; Return

DA6E 2940 .SBTTL CNF\$CALC\_POLLSW, CALCULATE TIME TO POLL  
 DA6E 2941 .SBTTL - PORT AT LEAST ONCE  
 DA6E 2942  
 DA6E 2943  
 DA6E 2944 :+ This routine computes the number of seconds it takes to poll  
 DA6E 2945 every possible port at least once, even if only one path is  
 DA6E 2946 working. This value is used by the VAXcluster sysap.  
 DA6E 2947  
 DA6E 2948  
 DA6E 2949  
 DA6E 2950  
 DA6E 2951  
 DA6E 2952  
 DA6E 2953  
 DA6E 2954  
 DA6E 2955  
 DA6E 2956  
 DA6E 2957  
 DA6E 2958  
 DA6E 2959  
 DA6E 2960  
 DA6E 2961  
 DA6E 2962  
 DA6E 2963  
 DA6E 2964  
 DA6E 2965 R4  
 DA6E 2966 SCSSGB\_PAMXPORT  
 DA6E 2967 SCSSGB\_PANPOLL  
 DA6E 2968 SCSSGW\_PAPOINT  
 DA6E 2969 SCSSGW\_PASTIMOUT  
 DA6E 2970 PDT\$B\_MAX\_PORT(R4)  
 DA6E 2971  
 DA6E 2972  
 DA6E 2973 R0,R1,R2  
 DA6E 2974 Other registers  
 DA6E 2975  
 DA6E 2976 PDT\$L\_POLLSWEEP(R4)  
 DA6E 2977 :-# seconds to poll each port at least once  
 DA6E 2978  
 DA6E 2979 .ENABL LSB  
 DA6E 2980  
 DA6E 2981 CNF\$CALC\_POLLSW:::  
 51 00000000'GF 9A 0A6E 2982  
 50 017C C4 9A 0A75 2983 MOVZBL G\$SCSSGB\_PAMXPORT,R1 ; Get SYSGENed max port #  
 50 51 D1 0A7A 2984 MOVZBL PDT\$B\_MAX\_PORT(R4),R0 ; Get hardware supported max port  
 03 15 0A7D 2985 CMPL R1,R0 ; SYSGENed .GT. hardware max?  
 51 50 D0 0A7F 2986 BLEQ 10\$ ; Branch if not  
 0A82 2987 MOVL R0,R1 ; Else hardware value prevails  
 51 D6 0A82 2988  
 50 00000000'GF 9A 0A84 2989 10\$: INCL R1  
 52 0198 C4 3C 0A88 2990 MOVZBL G\$SCSSGB\_PANPOLL,R0 ; Convert port # to number of ports  
 0A90 2991 MOVZWL PDT\$W\_STBDYDYN(R4),R2 ; Get # ports polled per interval  
 52 50 D1 0A90 2992 CMPL R0,R2 ; Get # dgs available for start  
 0A93 2993 BLEQU 158 ; start handshakes, max.  
 50 03 1B 0A93 2994 MOVL R2,R0 ; # ports per interval .leq. free dg  
 52 D0 0A95 2995 ; limit?  
 0A95 2996 ; Branch if so  
 ; Else use free dg limit instead

## - PORT AT LEAST ONCE

```

      0A98 2997
      0A98 2998 15$: CLR R2
      0A9A 2999 EDIV R0,R1,R1,R0
      0A9F 3000 TSTL R0
      0AA1 3001 BEQL 20$:
      0AA3 3002 INCL R1
      0AA5 3003

      0AA5 3004 20$: ADDL R1,R1
      0AA8 3005 MOVZWL G^$CSS$GW_PAPOLINT,R0
      0AAF 3006 MULL R0,R1
      0AB2 3007 MOVZWL G^$CSS$GW_PASTMOUT,R0
      0AB9 3008
      0ABF 3009 ADDL3 R0,R1,PDTSL_POLLSWEEP(R4)
      0AC0 3010 RSB
      0AC0 3011
      0AC0 3012 .DSABL LSB

      ; Clear h.o. longwd of dividend
      ; Compute # ports/ # per interval polled
      ; If there was a remainder,
      ; then round quotient up
      ; Multiply by 2 paths *
      ; the number of seconds between
      ; polls
      ; Get the timer before poller even
      ; awakened,
      ; add in and save total in PDT
      ; Return

```

OACO 3014 .SBTTL START\_TIMER, START A PATH BLOCK TIMER

OACO 3015 +

OACO 3016 : START\_TIMER computes the due time for PB timeout and sets the  
OACO 3017 : timeout in progress bit (PBSV\_TIM in PBSW\_STS) for the specified  
OACO 3018 : pathblock.

OACO 3019 : Inputs:

OACO 3020 : R3 -Addr of PB

OACO 3021 : Outputs:

OACO 3022 : R0 -Destroyed

OACO 3023 : Other registers -Preserved

OACO 3024 : -

OACO 3025 .ENABL LSB

OACO 3026 : START\_TIMER:

OACO 3027 : OACO 3028 : MOVZWL G^SCSS\$GW PASTMOUT,R0 : Get basic timer interval

OACO 3029 : ADDL3 R0,G^EXE\$GL ABSTIM,- : Add it to the current time

OACO 3030 : PBSL DUETIME(R3) : and save in PB due time

OACO 3031 : BBSS #PBSV\_TIM,- : Set timeout in progress

OACO 3032 : PBSW\_STS(R3),10\$ : in pathblock

OACO 3033 : RSB : Return

OACO 3034 .DSABL LSB

50 00000000'GF  
00000000'GF 50  
3C A3  
00  
00 44 A3

3C OACO 3034  
C1 OAC7 3035  
3C A3 OACE 3036  
00 E2 OAD0 3037  
00 44 A3 OAD2 3038  
05 05 OAD5 3039 10\$: RSB  
0AD6 3040  
0AD6 3041

MOVZWL G^SCSS\$GW PASTMOUT,R0

ADDL3 R0,G^EXE\$GL ABSTIM,-

PBSL DUETIME(R3)

BBSS #PBSV\_TIM,-

PBSW\_STS(R3),10\$

RSB

## STOP\_TIMER, STOP PATH BLOCK TIMER

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.SBTTL STOP\_TIMER, STOP PATH BLOCK TIMER

+ STOP\_TIMER disables path block timeout by clearing the timeout  
in progress bit in the pathblock.

Inputs:

R3 -Addr of PB

Outputs:

ALL registers -Preserved

:- STOP\_TIMER:

00 44 A3	E5	OAD6 3060	BBCC	NPBSV_TIM,-	: Clear the timeout in progress bit
		OADB 3061		PBSW_STS(R3),10\$	: in specified pathblock
	05	OADB 3062	10\$:	RSB	: Return



PACONFIG  
Symbol table

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SSS	= 000004BC	R	01	ELOG\$ERROR_DG	*****	X	01
SS\$CURSIZ	= 000001C4			ELOG\$PACKET	*****	X	01
SS\$LAST_EVENT	= 000004B8	R	01	ELOG\$PTH_ST_CHG	*****	X	01
SS\$LAST_STATE	= 00000493	R	01	ELOG\$UCODE_ERR	*****	X	01
SS\$NEWSIZ	= 000001D0			ELOG\$UCODE_WARN	*****	X	01
AC\$B_ARG	= 00000001			END_ACTION	0000051B	R	01
AC\$B_CODE	= 00000000			ENTER_DONE	000006AD	R	01
AC\$C_CONTINUE	= 00000001			ENTER_ERR	000006E0	R	01
AC\$C_END	= 00000000			ENTER_ERR1	000006B1	R	01
AC\$U_ACTION	= 00000002			ENTER_ERR2	000006B1	R	01
AC\$U_NEWT	= 00000001			ENTER_ERR3	000006BA	R	01
ACTION_DISP	= 000004C3	RG	01	ENTER_ERR4	000006DC	R	01
ACTION_TABLE	= 00000380	RG	01	ENTER_PB	000005C1	R	01
ALL_STOPPED	= 0000037F	RR	01	ERR\$BUGCHECKNF	*****	X	01
BREAK_HOST	= 0000076F	RR	01	ERR\$CRASHVC	*****	X	01
BREAK_PATH	= 00000775	RR	01	ERR\$CRASH_PORT	*****	X	01
BUGS_CPORT	*****	X	01	EVSC_ACK	= 00000002		
BUILD_SB	= 00000706	RR	01	EVSC_ELOG	= 00000005		
CAUTION_REV	= 00000956	RR	01	EVSC_HOSTSHUT	= 00000006		
CHECK_CAUTION	= 00000993	RR	01	EVSC_SCSMSG	= 0008000		
CHECK_POLLER	= 00000A38	RR	01	EVSC_SEND_START	= 0008002		
CHECK_PORT_REV	= 0000095E	RR	01	EVSC_STACK	= 00000001		
CHK_INCARN_ERR	= 0000065E	RR	01	EVSC_START	= 00000000		
CLEAN2	= 000007F7	RR	01	EVSC_TIMEOUT	= 0008001		
CLEANUP	= 000007DE	RR	01	EVSW_CODE	= 00000000		
CMP_EXIST_SBS	= 000005F7	RR	01	EVSW_NEXT	= 00000002		
CNF\$CALCINTDUE	= 00000A5D	RG	01	EXE\$ALONONPAGED	*****	X	01
CNF\$CALC_POLLSW	= 00000A6E	RG	01	EXE\$GB_CPU DATA	*****	X	01
CNF\$DGREC	= 0000029D	RG	01	EXE\$GL_ABSTIM	*****	X	01
CNF\$IDREC	= 00000FB	RG	01	EXE\$GL_LOCKRTRY	*****	X	01
CNF\$LBREC	= 0000026A	RG	01	EXE\$GL_TENUSEC	*****	X	01
CNF\$LPK_PB_MSG	= 00000822	RG	01	EXE\$GL_UBDELAY	*****	X	01
CNF\$LPK_PB_MSG2	= 00000816	RG	01	EXE\$GQ_SYSTIME	*****	X	01
CNF\$LPK_PB_PDT	= 00000862	RG	01	FMT_START_DATA	0000078F	R	01
CNF\$POL	= 00000000	RG	01	FORM_PB_DONE	000009EE	R	01
CNF\$REMOVE_PB	= 000008A5	RG	01	FOUND_PB	000002BE	R	01
CNF\$SSCSMSG_REC	= 00000221	RG	01	FOUND_VC	000002FF	R	01
CNF\$STOP_VCS	= 000002CF	RG	01	GOT_PATH	000001C8	R	01
CNF\$TIMER	= 000009A2	RG	01	IGNORE_DG	0000078C	R	01
COM\$DRVDEALMEM	*****	X	01	INISPORT_REV	*****	X	01
COM_SEND_I	= 00000563	R	01	INIST_HWTYPE	*****	X	01
CONFIG_ERR	= 000002C5	RR	01	INT\$ALLOC_DG1	*****	X	01
CONFIG_EXIT	= 000000F6	RR	01	INT\$ALLOC_MSG	*****	X	01
CONFIG_LIST	= 000002B5	RR	01	INT\$ALLOC_PPDDG	*****	X	01
CONT_POLL	= 000009B6	R	01	INT\$DEAL_DG1	*****	X	01
CRBSC_AUXSTRUC	= 00000010			INT\$DEAL_MSG	*****	X	01
CRBSL_DUETIME	= 00000018			INT\$INS_COMQH	*****	X	01
DATALEN	= 0000002C			INT\$INS_COMQL	*****	X	01
DDBST_NAME	= 00000014			INT\$INS_DFREEQ1	*****	X	01
DELETE_SB	= 0000066C	RR	01	INT\$INS_MFREEQ	*****	X	01
DO_REFRESH	= 0000064E	RR	01	INT\$MFQ2POOL	*****	X	01
DYNSC_CIDG	= 0000003B			INT\$SNDDG1	*****	X	01
DYNSC_SCS	= 00000060			IPLS_SCS	= 00000008		
DYNSC_SCS_PB	= 00000004			LB_CHECK	0000002D	R	01
DYNSC_SCS_SB	= 00000007			LB_ENABLE	00000911	R	01
ELOG\$CABLES	*****	X	01	LEGAL_REV_TABLE	00000946	R	01
ELOG\$CBL_X_CHG	*****	X	01	LOCK_ONAVAIL	0000037D	R	01

LOOKUP_EVENT	000004E0	R	01	PBSV_CUR_CBL	= 00000000
MAX_RAM_REV	0000095A	R	01	PBSV_TIM	= 00000000
MAX_ROM_REV	0000095C	R	01	PBSW_RETRY	= 00000022
MOVE_PB	0000067F	R	01	PBSW_SIZE	= 00000008
MOVE_SB	00000674	R	01	PBSW_STATE	= 00000012
NEW_PATH	00000108	R	01	PBSW_STS	= 00000044
NEW_PATH_ERR	000001C8	R	01	PBSW_VCFAIL_RSN	= 00000046
NEXT_ACTION	000004F2	R	01	PB_EXISTS	000002AA R 01
NEXT_EVENT	000004E2	R	01	PB_FOUND	00000854 R 01
NEXT_REQID	00000989	R	01	PB_NOT_FOUND	0000085E R 01
NEXT_SB	0000089D	R	01	PB_STATE_ERR	00000527 R 01
NEXT_STATE	000004CC	R	01	PDTSB_DQIMAP	00000154
NOT_FOUND	000008A2	R	01	PDTSB_HSHUT_DG	000001B0
PAERSK_ES_LOBG	= 00000008			PDTSB_MAX_PORT	0000017C
PAERSK_ES_LOGB	= 00000006			PDTSB_NXT_PORT	0000017E
PAERSK_ES_L1BG	= 00000009			PDTSB_PO_EBSTS	00000180
PAERSK_ES_L1GB	= 00000007			PDTSB_P1_LBSTS	00000181
PAERSK_ES_LST0	= 00000003			PDTSB_PL0GMAP	00000134
PAERSK_ES_LST1	= 00000009			PDTSB_PORTMAP	00000114
PAERSK_ES_LST2	= 00000007			PDTSB_PORT_NUM	0000017D
PAERSK_ES_LST3	= 00000009			PDTSC_REQIDPS	0000017F
PAERSK_ES_LST4	= 0000000C			PDTSC_HSHUT_SIZ	= 00000014
PAERSK_ES_RSCKS	= 00000008			PDTSC_LENGTH	= 000000E4
PAERSK_ET_DALT	= 00000003			PDTSC_PAREGBASE	000000E4
PAERSK_ET_LMLT	= 00000042			PDTSC_PAREGEND	00000110
PBSB_CBL_STS	= 00000028			PDTSC_PQB	= 000001E0
PBSB_PO_STS	= 00000029			PDTSL_CNF	000000E4
PBSB_P1_STS	= 0000002A			PDTSL_CQ0	000000F0
PBSB_PROTOCOL	= 00000048			PDTSL_CQ1	000000F4
PBSB_RSTATE	= 00000021			PDTSL_DFQ	000000FC
PBSB_RSTATION	= 0000000C			PDTSL_DFHDR	00000208
PBSB_RST_PORT	= 00000020			PDTSL_DGHDRSZ	00000190
PBSB_SUBTYP	= 00000008			PDTSL_DGNETHD	00000194
PBSB_TYPE	= 0000000A			PDTSL_DQELOGOUT	000002E0
PBSC_CLOSED	= 00000000			PDTSL_GPTBASE	0000022C
PBSC_LENGTH	= 00000054			PDTSL_GPTLEN	00000230
PBSC_OPEN	= 00000003			PDTSL_LBDG	00000184
PBSC_PALENGTH	= 00000060			PDTSL_MFQ	00000100
PBSC_PWR_FAIL	= 00004000			PDTSL_MFQHDR	0000020C
PBSC_ST_REC	= 00000002			PDTSL_MQELOGOUT	00000320
PBSC_ST_SENT	= 00000001			PDTSL_MSGHRSZ	= 000000B4
PBSC_VC_FAIL	= 00008000			PDTSL_MTC	00000104
PBSL_CDTLST	= 00000034			PDTSL_PFAR	00000108
PBSL_CLSCKT_DG	= 00000054			PDTSL_PMC	000000E8
PBSL_DUETIME	= 0000003C			PDTSL_POLLERDUE	0000018C
PBSL_FLINK	= 00000000			PDTSL_POLLSWEEP	= 000000D8
PBSL_PDT	= 0000002C			PDTSL_POOLDUE	00000188
PBSL_RPORT_FCN	= 0000001C			PDTSL_PPR	0000010C
PBSL_RPORT_REV	= 00000018			PDTSL_PS	000000EC
PBSL_RPORT_TYP	= 00000014			PDTSL_PSR	000000F8
PBSL_SBLINK	= 00000030			PDTSL_SPTBASE	00000224
PBSL_SCSMSG	= 00000040			PDTSL_SPTLEN	00000228
PBSL_WAITQBL	= 0000003C			PDTSL_UCBO	= 000000DC
PBSL_WAITQFL	= 00000038			PDTSL_VBDT	0000021C
PBSM_CUR_CBL	= 00000001			PDTSL_VPQB	00000218
PBSM_CUR_PS	= 00000001			PDTSL_WAITQBL	= 000000B0
PBST_LPORT_NAME	= 00000024			PDTSL_WAITQFL	= 000000AC

PACONFIG  
Symbol table

PDT\$M_CUR_LBS	= 00000001
PDT\$M_LBDG	= 00000004
PDT\$M_PRV_LBS	= 00000002
PDT\$Q_COMQ2	= 000001F0
PDT\$Q_COMQ3	= 000001F8
PDT\$Q_COMQBASE	= 000001E0
PDT\$Q_COMQH	= 000001E8
PDT\$Q_COMQL	= 000001E0
PDT\$Q_DFREEQ	= 000001D0
PDT\$Q_FORMPB	= 00000174
PDT\$Q_MFREEQ	= 000001D8
PDT\$Q_RSPQ	= 00000200
PDT\$Q_TEMP_RSPQ	= 0000019C
PDT\$V_CUR_CBS	= 00000000
PDT\$V_LBDG	= 00000002
PDT\$W_BDTLEN	= 00000220
PDT\$W_DQELEN	= 00000210
PDT\$W_LPORT_STS	= 00000110
PDT\$W_MQELEN	= 00000214
PDT\$W_PBCOUNT	= 00000112
PDT\$W_STGDYN	= 00000198
PDT\$W_STDGUSED	= 0000019A
POOL_DONE	00000A27 R 01
PPDSB_DEF_ST	0000001C
PPDSB_FLAGS	0000000F
PPDSB_HWVERS	00000034
PPDSB_LBDATA	00000012
PPDSB_LCB_0	00000012
PPDSB_LCB_LPORT	00000010
PPDSB_LCB_NPORT	0000000F
PPDSB_LCB_OPC	00000011
PPDSB_LCB_PORT	0000000E
PPDSB_OPC	0000000E
PPDSB_PORT	0000000C
PPDSB_PROTOCOL	0000001A
PPDSB_RSTATE	00000025
PPDSB_RST_PORT	00000024
PPDSB_STATUS	0000000D
PPDSB_SWFLAG	0000000B
PPDSB_SYSTEMID	00000014
PPDSB_TYPE	0000000A
PPDSC_ACK	= 00000002
PPDSC_ACK_LEN	= 00000004
PPDSC_ENAB	= 00000002
PPDSC_HOSTSHUT	= 00000006
PPDSC_HSHUT_LEN	= 00000002
PPDSC_INVTCL	= 00000018
PPDSC_LB_LENGTH	= 00000046
PPDSC_LCB_DATA	= 00000013
PPDSC_LENGTH	= 00000012
PPDSC_MIN_DGSIZ	= 00000050
PPDSC_PRT_ELOG	= 00000001
PPDSC_PSP0	= 00000001
PPDSC_PSP1	= 00000002
PPDSC_REQID	= 00000005
PPDSC_SETCKT	= 00000019
PPDSC_SNDDG	= 00000001

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PPD\$C_STACK	= 00000001
PPD\$C_STACK_LEN	= 0000003E
PPD\$C_START	= 00000000
PPD\$C_START_LEN	= 0000003E
PPD\$K_LB_LENGTH	= 00000046
PPD\$K_LENGTH	= 00000012
PPD\$L_BLINK	= 00000004
PPD\$L_DG_DISC	= 00000028
PPD\$L_FLINK	= 00000000
PPD\$L_IN_VCD	= 00000018
PPD\$L_LBCRC	= 00000042
PPD\$L_PO_ACK	= 00000010
PPD\$L_PO_NAK	= 00000014
PPD\$L_PO_NRSP	= 00000018
PPD\$L_P1_ACK	= 0000001C
PPD\$L_P1_NAK	= 00000020
PPD\$L_P1_NRSP	= 00000024
PPD\$L_REC_BOFF	= 00000028
PPD\$L_REC_NAME	= 00000024
PPD\$L_RPORT_FCN	= 00000020
PPD\$L_RPORT_REV	= 0000001C
PPD\$L_RPORT_TYP	= 00000018
PPD\$L_SND_BOFF	= 00000020
PPD\$L_SND_NAME	= 0000001C
PPD\$L_ST_ADDR	= 00000018
PPD\$L_XCT_LEN	= 00000018
PPD\$M_CST	= 00008000
PPD\$M_DQI	= 00001000
PPD\$M_NR	= 00004000
PPD\$M_NS	= 00002000
PPD\$M_RSP	= 00000001
PPD\$Q_CURTIME	= 00000048
PPD\$Q_NODENAME	= 00000040
PPD\$Q_SWINCARN	= 00000028
PPD\$Q_XCT_ID	= 00000010
PPD\$S_PS	= 00000002
PPD\$S_RP	= 00000002
PPD\$S_SP	= 00000002
PPD\$S_STATE	= 00000002
PPD\$T_HWTYPE	= 00000030
PPD\$T_SWTYPE	= 00000020
PPD\$T_SWVERS	= 00000024
PPD\$V_PS	= 00000001
PPD\$V_RP	= 00000001
PPD\$V_SP	= 00000004
PPD\$V_STATE	= 00000001
PPD\$W_LCB_LEN7	= 0000000C
PPD\$W_LENGTH	= 00000010
PPD\$W_MASK	= 00000010
PPD\$W_MAXDG	= 0000001C
PPD\$W_MAXMSG	= 0000001E
PPD\$W_MTYPE	= 00000012
PPD\$W_M_VAL	= 00000014
PPD\$W_SIZE	= 00000008
PRS_IPL	= 00000012
REC_ERROR_DG	0000077E R 01
REFRESH_SB	00000637 R 01

PACONFIG  
Symbol table

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REV_OK	= 0000099F R	01	START_TIMER	= 00000AC0 R	01
REV_TABLE_SIZ	= 00000004		STATUS	= 00000080	
SBSB_HWVERS	= 00000038		STOP_NEXT	= 00000305 R	01
SBSB_SYSTEMID	= 00000018		STOP_TIMER	= 00000AD6 R	01
SBSB_TYPE	= 0000000A		SYSSGQ_VERSION	***** X	01
SBSK_LENGTH	= 00000060		SYSAPSC_DISPPO	= 00000002	
SBSL_CSB	= 0000005C		SYSAPSC_DISPQ	= 00000000	
SBSL_DDB	= 00000054		TRY_TRANSIT	= 0000025E R	01
SBSL_FLINK	= 00000000		UCB\$B_ERTCNT	= 00000080	
SBSL_PBBL	= 00000010		UCB\$B_LMERTCNT	= 000000D2	
SBSL_PBLCONNX	= 00000014		UCB\$B_LMERTMAX	= 000000D3	
SBSL_PBFL	= 0000000C		UCB\$B_LMEST	= 000000D0	
SBSQ_SWINCARN	= 0000002C		UCB\$B_LMET	= 000000D1	
SBST_HWTYPE	= 00000034		UCB\$K_ERRDGBYTS	= 000000B4	
SBST_NODENAME	= 00000044		UCB\$K_LMPKTBYTS	= 00000040	
SBST_SWTYPE	= 00000024		UCB\$L_CICMD	= 000000F0	
SBST_SWVERS	= 00000028		UCB\$L_DDB	= 00000028	
SBSW_MAXDG	= 00000020		UCB\$L_DPC	= 0000009C	
SBSW_MAXMSG	= 00000022		UCB\$L_MSGFKBLK	= 000000A0	
SBSW_SIZE	= 00000008		UCBSN_LSADDR	= 000000D8	
SB_DONE	0000076C R	01	UCBSN_LSID	= 000000DE	
SC\$FORMPB	000009CA R	01	UCBSN_RSADDR	= 000000E4	
SC\$ALL_FRDGS	***** X	01	UCBSN_RSID	= 000000EA	
SC\$GA_COCALSB	***** X	01	UCB\$T_MSGDATA	= 000000F8	
SC\$GB_NODENAME	***** X	01	UCB\$T_OPAO_TEMP	= 000000B8	
SC\$GB_PAMXPORT	***** X	01	UCB\$V_ONLINE	= 00000004	
SC\$GB_PANOPOLL	***** X	01	UCBSW_ERRCNT	= 00000082	
SC\$GB_PANPOLL	***** X	01	UCBSW_LMERRCNT	= 000000D4	
SC\$GB_SYSTEMID	***** X	01	UCBSW_MSGBYTCNT	= 000000F4	
SC\$GQ_CONFIG	***** X	01	UCBSW_MSGPPDTYP	= 000000F6	
SC\$GW_MAXDG	***** X	01	UCBSW_STS	= 00000064	
SC\$GW_PAPOLINT	***** X	01	UPDATE_CBL_STS	000001CB R	01
SC\$GW_PAPOOLIN	***** X	01	UPDATE_LEN	= 0000003C	
SC\$GW_PASTMOUT	***** X	01	UPDATE_SWINCARN	= 000005B7 R	01
SC\$NEQ_SB	***** X	01			
SC\$RESOMEWAITR	***** X	01			
SEARCH_CONT	00000801 R	01			
SEARCH_PATHS	000007FE R	01			
SEARCH_RSPQ	00000353 R	01			
SEND_1ST_STACK	0000055B R	01			
SEND_1ST_START	00000539 R	01			
SEND_ACK	000005AC R	01			
SEND_ERR	00000558 R	01			
SEND_LB	0000005E R	01			
SEND_STACK	00000590 R	01			
SEND_START	0000053F R	01			
SEND_SUCCESS	00000554 R	01			
SET_CIRCUIT	00000ADC R	01			
SET_ERR	00000B15 R	01			
SIZ...	= 00000001				
SNDDG_NORET	00000908 R	01			
SNDDG_RET	000008FF R	01			
SS\$_NORMAL	= 00000001				
SS\$_NOSUCHNODE	= 0000028C				
STS\$_CODE	= 00000000				
STS\$NEXT	= 00000002				
START_REQID	00000082 R	01			

```
+-----+
! Psect synopsis !
+-----+
```

## PSECT name

```
-----  
ABS  
$SS115_DRIVER  
$ABSS
```

## Allocation

	PSECT No.	Attributes
00000000 ( 0.)	00 ( 0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
00000B19 ( 2841.)	01 ( 1.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC LONG
00000360 ( 864.)	02 ( 2.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE

```
+-----+
! Performance indicators !
+-----+
```

## Phase

	Page faults	CPU Time	Elapsed Time
Initialization	35	00:00:00.02	00:00:03.76
Command processing	135	00:00:00.46	00:00:04.40
Pass 1	547	00:00:16.16	00:00:58.07
Symbol table sort	0	00:00:01.82	00:00:06.89
Pass 2	501	00:00:05.25	00:00:18.02
Symbol table output	4	00:00:00.26	00:00:00.49
Psect synopsis output	2	00:00:00.01	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	1226	00:00:23.98	00:01:31.66

The working set limit was 1950 pages.

140447 bytes (275 pages) of virtual memory were used to buffer the intermediate code.

There were 100 pages of symbol table space allocated to hold 1711 non-local and 80 local symbols.

3120 source lines were read in Pass 1, producing 25 object records in Pass 2.

40 pages of virtual memory were used to define 37 macros.

```
+-----+
! Macro library statistics !
+-----+
```

## Macro library name

```
-----  
-$255$DUA28:[DRIVER.OBJ]PALIB.MLB;1  
-$255$DUA28:[SYS.OBJ]LIB.MLB;1  
-$255$DUA28:[SYSLIB]STARLET.MLB;2  
TOTALS (all libraries)
```

## Macros defined

8
12
9
29

1956 GETS were required to define 29 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LISS:PACONFIG/OBJ=OBJ\$:PACONFIG MSRC\$:PACONFIG/UPDATE=(ENH\$:PACONFIG)+EXECMLS/LIB+LIB\$:PALIB.MLB/LIB

0113 AH-BT13A-SE  
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION  
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PA CONFIG  
LTS

PA END  
LTS

PA ERROR  
LTS